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Video Catalogue

1984~85



Edmonton Alberta Educational Communications
Corporation

3 (Video Catalogue)

ACCESS

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ACCESS, the Alberta Educational Communications Corporation, is a major producer of educational programs distributed to various institutions and broadcast systems throughout the world. With a staff of over 200, ACCESS is committed to developing *informative* and *stimulating* educational programming.

ACCESS products include audio/video programs, computer software, and interactive videodiscs—all of which help to make learning an exciting experience.

Programs are designed for a wide range of audiences—from pre-school children to adults, and from general to professional audiences—but whatever the target, the material is presented in a thorough manner, tailored to the needs of the intended viewer.

With ACCESS programming, television becomes an exciting educational tool.

Previews

ACCESS will provide a program, or sample programs from a series, on a preview-to-purchase basis, for a two-week period, for a fee of \$25.00 per cassette. (An effort will be made to provide as many programs as possible on a cassette). Previews will be sent on a “first-come, first-

served” basis to potential purchasers. Such materials should be used for evaluation purposes only. Their use in a classroom situation or workshop is strictly prohibited.

Previews not returned are considered purchased, and the user will be invoiced accordingly.

Prices

Video program prices have not been listed as they vary with use. Prices are available upon request.

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ACCESS Academy for Microcomputers

Subject: Computers
Audience: Adult
20 x 60 minutes

The microcomputer is playing an increasingly important role in today's society, and soon the term "literacy" will mean not only an understanding of written language, but an ability to communicate with the electronic technology of the microcomputer! The ACCESS Academy provides the perfect vehicle for an individual to acquire the knowledge and skills necessary to become "computer literate".

Originally designed as a 20-hour telecourse to be utilized at first-year university level, the series is tailored to the needs of teachers, business persons, professionals, students—anyone with a desire to learn the basics of microcomputers. Teachers will find the programs especially rewarding as they include discussions and demonstrations of special classroom applications.

NOTE: Viewers should have access to a microcomputer due to the hands-on demonstrations and assignments throughout the course.

01 • A Brief Historical Perspective
A short history of the computer.

02 • Introduction To The Microcomputer

How to set up your microcomputer and "boot" the system.

03 • Using BASIC Commands

Microcomputer memory. Immediate and deferred mode commands. Some mathematical operations are covered.

04 • How BASIC Handles Text and Numbers

How to deal with "numbers" and "text" with your microcomputer. An introduction to programming on the APPLE and the COMMODORE PET.

05 • Using The Disk Drive

A look at the COMMODORE 64. Care and use of the floppy disc. Disc initializing on the APPLE and the COMMODORE PET.

06 • Screen Formatting Commands

An introduction to screen formatting.

07 • Formatting A Title Page

A demonstration of disc initializing on the COMMODORE 64. More screen formatting. How to program a title page with a border.

08 • Variables

More demonstration of the COMMODORE 64. The use of variables in the computer. The remark statement. A sample personalized program using variables.

09 • Branching

Conditional and unconditional branching. "Iterative" and "for-next" loops. How to use these loops in programming a title page border.

10 • Demonstration of Topics Covered in 1 - 9

A review of commands and material covered so far in the series including initializing or formatting a disc; a practical programming demonstration of a title page and a menu on the APPLE and the PET; saving a program to disc; selective program listing; scroll speed control.

11 • Microcomputers—More About The Inside Story

A more detailed look at the workings of a microcomputer including the memory and the microprocessor. The two ways in which electrical circuits can be made to represent numbers, i.e., "analog" and "binary" methods. "Bits" and "Bytes".

12 • Converting Character Codes

The A.S.C.I.I. code. Variables as strings and numbers. A simple interactive program of practise problems in mathematics. Random numbers.

13 • Performance Recordings Using Arrays and Matrices

Using a microcomputer to keep performance records for students by means of Arrays and Matrices. An example of a simple interactive program for mathematics instruction.

14 • Low-Resolution Graphics

How to access and use the low resolution graphics capability of the APPLE.

15 • High-Resolution Graphics

How to access and use the high resolution graphics capability of the APPLE.

16 • Utilities

High-resolution graphics on the COMMODORE 64 using Simon's BASIC. More APPLE high-resolution graphics. Copying programs from one disc to another. Program renumbering.

17 • Using Microcomputers For CAI

More on program copying. A look at computer assisted instruction with an example of available courseware.

18 • The Microcomputer: A Tool For Learning

Using the microcomputer as a tool for learning. A look at Logo, Visicalc, and Visiplot as examples of effective courseware.

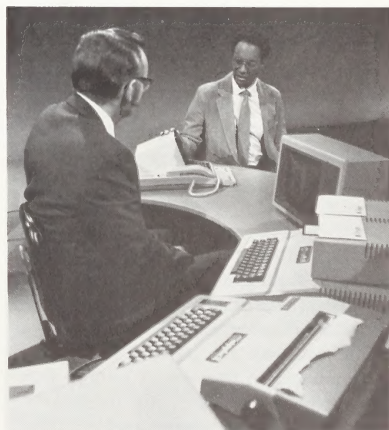
19 • Microcomputers In An Administrative Role

The "data statement". A look at some administrative microcomputer applications. Word processing, optical scoring and Visicalc.

20 • Future Directions

Some of the latest developments in microcomputer technology. Present applications and future possibilities.

ACCESS Alberta 1983



Aeromedical Transportation

Subject: *Emergency Medicine*
Audience: *Adult*
2 x 30 minutes

Aeromedical Transportation consists of two half-hour docu-dramas designed as educational aids for use in the field of emergency transportation training.

Part 1 concentrates on the mechanical aspects of air ambulance evacuation, illustrating the procedures involved in safe and proper conveyance of a patient. Part 2 presents five case studies which demonstrate the medical

factors to be considered when deciding the acceptability of patient transport.

Personnel involved in the air transportation of the sick or injured will find a valuable instructional tool in *Aeromedical Transportation*.

Part 1

Discusses the logistics of successful transportation of the sick or injured by different types of aircraft. This program is designed for workers involved in aeromedical transportation.

Part 2

Examines the medical considerations which must be taken into account when deciding whether or not a patient should be transported (including safety risks, potential in-flight emergencies and special patient handling requirements). Five medical cases are illustrated.

Awards

John Muir Medical Film Festival 1982;
HeSCA 1981.

ACCESS Alberta 1980

The Alberta Experience

Subject: *History/
Social Sciences*
Audience: *Senior high to Adult*
Age: 15 and over
9 x 30 minutes

The Alberta Experience began as a celebration of Alberta's 75th anniversary. The finished product is a series of nine television specials about the people and events that shaped this vibrant Canadian province.

The Alberta Experience reaches into the past to provide an overview of the social, political, geographical, and economic forces that have influenced the past and presaged the future of resource-rich Alberta. The series begins with pre-history, when treasure chests of natural resources were being buried within the folds of the land. The series sweeps through the days of early exploration and settlement, grows through various political and social changes within the province, and concludes with the economic boom of the 70's and its potential impact upon Alberta's future.

W.O. Mitchell, the internationally-acclaimed western Canadian author, is the series host and narrator. His reminiscences and commentaries are perfect background to the warm sentiments and real-life drama of the people who endured the pains and

harvested the pleasures of Alberta's growth. *The Alberta Experience* series is a stirring diorama that offers much more than simply the visual documentation of a province's history.

01 • A Pre-History

Presents the pre-history of Alberta, including the Carboniferous and Devonian eras, dinosaur beds, nomads and buffalo hunters, and major tribal areas.

02 • Exploration and First Settlement: 1700-1860

Looks at Alberta's early explorers (Henday, Peter Findley, Peter Ponds, Alexander MacKenzie, David Thompson): The forts and competition of the fur trade, native migration and conflict, early missionaries, and Father Lacombe and the two McDougalls.

03 • Alberta 1860-1885

Covers the conflict between the Cree and Blackfoot, the Blackfoot Confederacy, the whiskey forts, the N.W.M.P. Treaties 6, 7, 8 and Rebellion Crowfoot and the coming of the railway.

04 • Alberta 1885-1905

Discusses the creation of the province, the introduction of political structures and personalities, the contest for capital status, the Crowsnest Pass mines, the Turkey Railway and the politics of provincehood.

05 • Alberta 1905-1921

Examines the social, political and demographic setting of the new province, railway completion (C.P.R. and Grand Trunk—Great Northern) Calgary Stampede, Prohibition, the impact of the Great War on Alberta, women getting the vote in Alberta and the rise of the United Farmers.

06 • Alberta 1921-1939

Highlights include oil and gas developments with the boom in Turner Valley, the United Farmers government, the Person's Case and Aberhart with Funny Money—all scenes from the Great Depression.

07 • Alberta 1939-1950

Looks at Alberta as it emerges out of the Depression with the sudden onset of World War II. Follows the events of Albertans going to war, prison camps, the treatment of Germans in Alberta and the enforced migration of the Japanese.

08 • Alberta 1950-1965

Examines the following: the Leduc oil boom, the urbanization and growth of Edmonton and Calgary, the Manning years (1942-1968) and the progression north in oil exploration and discovery.

09 • Alberta 1965-1980

Provides insight into Alberta's growing economy with discussion on the development of the oil sands.

ACCESS Alberta 1980

A Car Owner's Maintenance Guide



Subject: Technology
Audience: Senior high to adult
Age: 15 and over
13 x 30 minutes

A Car Owner's Maintenance Guide is a lively 13-part video series which offers hope—and basic instruction—to the average car owner. Through simple terminology and a non-technical approach, do-it-yourselfers gain a basic working knowledge of vehicle maintenance.

Prevention, safety, and cost economy are stressed. Viewers are shown that with a few basic tools and a minimum investment of spare time, they can protect themselves against expensive and unnecessary vehicle breakdowns.

A practical plan of action, in the form of a 48-page booklet,

accompanies the series. It includes step-by-step illustration and a helpful checklist of fundamental preventive maintenance procedures, as well as a personal log for car care operations.

01 • Introduction

Introduces the mechanical areas of the car, to be covered in the following programs.

02 • Engine

Discusses engine components, component failure and repair; preventive maintenance.

03 • Lubrication

Describes the applications, weights and types of motor oil. Shows how to change engine oil and filters.

04 • Fuel System

Explains the operation of automobile fuel systems, and describes maintenance procedures which promote trouble-free operation and improved gas mileage.

05 • Cooling

Explains the operation of different engine cooling systems, and describes preventive maintenance and emergency repair procedures.

06 • Ignition System

Presents a step-by-step approach to trouble shooting common ignition problems.

07 • Battery

Describes how to maintain a battery, how to jump-start a dead battery and what to look for when buying a replacement battery.

08 • Wheel Alignment

Describes the function of various steering components and the steps involved in carrying out a proper wheel alignment.

09 • Tires

Discusses front end components and tire construction. Gives suggestions on how to buy replacement tires.

10 • Suspension

Examines a variety of automobile suspension systems. Shock absorber replacements are discussed in detail.

11 • Brakes

A brake system overhaul is performed in order to show what parts are replaced, and why and when this work should be done.

12 • Driveline

Examines various components in the driveline, such as the transmission, driveshaft and differential. Common problem areas are explored and simple preventive maintenance procedures are discussed.

13 • Review

Reviews each of the 11 different mechanical areas covered by the series. Also reviews basic preventive maintenance procedures.

Support Materials

48-page guide "A Car Owner's Maintenance Guide: Basic Check List" \$1.50

ACCESS Alberta 1979

Celiac Disease: A Diet For Life

Subject: Medical and Health
Audience: Adult/Professionals
1 x 30 minutes

Understanding a disease is often the first step toward successfully coping with the medical condition. *Celiac Disease: A Diet For Life* presents accurate and up-to-date facts about the symptoms, diagnosis, and treatment of Celiac disease.

Designed for the patient, or parents of the patient, this half-hour documentary discusses the medical and lifestyle realities of celiac victims.

Dietary requirements, especially strategies for avoiding the protein gluten, are emphasized. Sources of information, helpful organizations, and products that simplify coping with the affliction are introduced.

Celiac Disease: A Diet For Life will promote an improved understanding of this condition and its therapy. The program expresses a sensible and positive attitude, and viewers will realize that celiac disease need not be debilitating; the diagnosed patient can lead a normal, healthy life.

ACCESS Alberta/Canadian Celiac Association 1982

Come With Me

Subject: Children's

Audience: Pre-school

Age: 3 to 5

13 x 30 minutes

Pre-school children are invited to *Come With Me* in a 13-part video series that tickles the senses and stimulates the young child's imagination through visits to a variety of real urban and rural settings.

The series concepts are developed from the relationships and adventures of two curious youngsters and their companions—a dog who speaks only to kids, and a wiser, older gentleman who spins marvellous tales. A magic ring is their ticket to a wide scope of fascinating destinations. Viewers vicariously experience the thrills of activities as diverse as rafting, staging a play, and hunting through terrain that once was the haunt of dinosaurs.

Come With Me is an enchanting mixture of reality and fantasy, presented in a video-drama format. It will appeal to the naturally inquisitive mind of the young child, and will heighten the sensory awareness of the pre-schooler.

01 • Finding Friends

Children will meet Kim, Noel, Mr. Peach and Kelly for the first time in this introductory program of the series. Mr. Peach then instructs the children, Kim and Noel how to make a sailboat and Kim suggests that they go sailing on a real boat. Kim now has the opportunity to show Mr. Peach how her magic ring works.

02 • Visiting Country Cousins

A present from Noel to Mr. Peach prompts a visit to Noel's uncle's farm. Kim, Noel, Mr. Peach and Kelly are transported via the magic ring to experience firsthand daily life on the family farm.

03 • Dragons and Dinosaurs

Mr. Peach brings a salamander to protect the plants in the garden. The children become interested in dinosaurs and use the magic ring to explore the land where the prehistoric animals once roamed.



04 • Penny Carnival

Kim and Noel invite the neighborhood children to participate in a 'Penny Carnival' in an effort to bring 'strange' animals to the backyard, they use the magic ring to transport themselves to the zoo.

05 • Water Rafting

Noel discovers an old life raft in Mr. Peach's garage. Excited by a rafting story, Kim, Noel and Kelly use the magic ring to transport themselves to Banff for a raft ride down the Bow River.

06 • Camping Weekend

Noel, Mr. Peach and Kelly join Kim for a backyard camping weekend. They share the work of setting up camp and enjoy an evening around the campfire.

07 • Seeds and Other Things

Mr. Peach, Kim and Noel plant a backyard garden and the children discover how plants grow. Later Kim uses the magic ring to transport Noel, Mr. Peach and Kelly to a conservatory for an informative tour through the tropical plants.

08 • Pet Care

Kim and Noel help Mr. Peach give Kelly a bath in the backyard and later on the children have the opportunity to learn about pet care.

09 • Happy Birthday Mr. Peach!

Kim and Noel are planning a special birthday surprise for Mr.

Peach and all have the opportunity for a hot-air balloon ride.

10 • Stage Play

Kim and Noel express their interest in seeing a live theatre performance after Mr. Peach shows both Kim and Noel how to make finger puppets. With the use of her magic ring, Kim transports the threesome to the home of a director where they all participate in some impromptu theatre.

11 • Lost and Found

A discussion on wild plants and flowers prompts Kim, via her magic ring to transport Mr. Peach, Noel and Kelly out to the mountain forests for a picnic. When they arrive there they all land in different spots and the program shows how they eventually find one another.

12 • Trail Riding

The children become keenly interested in horse back riding after a friend of Mr. Peach's stops by briefly to borrow a saddle. Kim, once again, utilizes the powers of her magic ring and takes Mr. Peach, Noel and Kelly on a breakfast trail ride to a real dude ranch.

13 • Making Music

A neighbor helps Kim, Noel and two friends discover new musical instruments and new songs.

ACCESS Alberta 1981

Communicating With A Purpose



Subject: Language Arts
Audience: Senior high to Adult
Age: 15 and over
7 x 30 minutes

Communicating With A Purpose is an adventure in listening, speaking, writing, and reading. A research paper becomes a challenging investigation; a courtroom proceeding becomes a comedy when roles are reversed and the judge uses slang while the accused teenager speaks in formal language.

Humour and drama combine to communicate the message in this seven-part video series with emphasis on the various elements of communication: purpose, content, medium, style, and audience.

Techniques of language arts are demonstrated through dramatization. Literary works by such authors as Leonard Cohen, Margaret Laurence, Eric Nichol, and Stephen Leacock are explored and analyzed.

Designed for senior high school students, the program will also appeal to post secondary students and adults faced with the task of *Communicating With A Purpose*.

01 • Effective Communications

Looks at verbal and non-verbal communication and applies it to a

communicating model. Stresses how the achievement of the communicator's purpose depends upon the appropriateness of the form, medium, style, and content for the intended audience.

02 • Style

Defines the elements of style as they are applicable to communication situations. Focuses on literary style and identifies the elements which make the styles of various writers unique.

03 • The Spectrum of Literature

Provides an overview of literature. Examines the differences between prose and poetry. Uses examples to illustrate the differences between prose fiction and non-fiction.

04 • Non-Fiction

Introduces the world of facts as revealed by non-fiction writing. Uses examples from Canadian writers to illustrate different styles of the essay.

05 • The Persuasive Essay

Examines the technique employed when composing a persuasive essay, as well as exploring techniques used when specifying either fact or opinion, and the concept of propaganda. These elements are illustrated in Jonathan Swift's essay, "A Modest Proposal".

06 • Klee Wyck: An Autobiography

Uses Emily Carr's "Klee Wyck" as an example of a work of non-fiction. Discusses the biography and compares Emily Carr's painting and writing styles.

07 • The Research Paper

Illustrates the research paper, a non-fiction literary form. Demonstrates the preliminary steps which provide a logical method for writing a research paper.

Support Materials

87 page teachers' guide
"Communicating With a Purpose"
\$2.75

Awards

Best of the West 1983
American Film Festival 1983

ACCESS Alberta 1982



The Complete Consumer

Subject: Consumer Education
Audience: Senior high to Adult
Age: 15 and over
18 x 15 minutes

For the uninformed consumer, the marketplace can easily become a perplexing maze of choices and temptations. *The Complete Consumer* attempts to steer viewers through the twists and turns of contracts, credit, and cash transactions.

Eighteen videotapes combine the techniques of drama, narration, and interviews in a comprehensive examination of the rights and responsibilities endowed on today's consumer. Needs, wants, and external influences are considered as the audience is urged to evaluate a variety of purchasing procedures. Alternative lifestyles illustrate the consequences of specific buying habits. Patterns of effective spending strategies emerge as the programs investigate universal consumer issues.

The Complete Consumer is an ambitious series, probing deeply into the hazards lurking in the marketplace. From advertising modes and suspicious sales ploys, to enrolling in dance lessons or purchasing a home, the viewer will be both educated and entertained—and will become a more complete consumer.

01 • What is a Consumer?

Years ago no one used the word 'consumer', but today it's a household word. Good consumer habits can be developed by careful consideration of our needs, wants, values, and the world around us.

02 • Lifestyles and Alternatives

We are all faced with choices and decisions, for example where we will live, the work that we do, the goods we buy and how we spend our leisure time. The direct result of our choices and circumstances is what we call our lifestyle.

03 • The Business of Being a Consumer

Managing personal income is not unlike managing a business. There is a need to seek information, plan expenditures and anticipate expenses. Although legislation exists to provide consumers with basic rights, the responsibility for shopping wisely and being informed remains with the consumer.

04 • Door-To-Door Sales

Free Today...Special Offer...These and other sales pitches are reviewed in short dramatizations. A consumer's best protection is to shop around and be wary of sales appeals which appear to offer something for nothing.

05 • Getting Granny

A case study familiarizes consumers with emotional appeals to sell 'home improvements' to senior citizens. A clear outline of steps to follow when obtaining estimates, signing contracts and examining guarantees is provided.

06 • Buying Personal Services

Selling personal services is big business. Escalation techniques encourage the signing of bigger, better and more expensive contracts which are legally binding. A dramatization analyzes escalation tactics and the implications of signing a contract.

07 • Health for Sale

Many people believe they can obtain quick cures for illnesses or easy remedies for the state that their bodies are in. Some businesses take advantage of people by promoting a product that is supposed to make a 'new improved you'.

08 • Advertising

Advertising has the ability to persuade us how we should look, live and enjoy ourselves through the products or services that it is promoting.

09 • The Youth Market

Industry has been quick in providing products specially designed for the

younger buyer. These products are designed and advertised to convince youth that they are indeed unique and that it is essential for them to own these products if they are to be part of the 'in' crowd.

10 • Budgeting—The Rationale

The concepts of planned spending,—that is having an idea what your expenses are going to be,—compared with the money you are going to have to cover expenses, will help consumers to use their money wisely.

11 • Mechanics of Budgeting

Budgeting is not an exercise in when to stop spending money, but rather an exercise in where to spend it so that it will do the things you want. Future expenses that might only come up once a year need to be added to our regular monthly expenses to ensure that they won't come as a surprise.

12 • Credit—Use and Abuse

Handle credit with care! Many people use credit wisely. They examine tomorrow, plan for it, and fit their credit purchases into their plans.

13 • Types of Credit

The question that we often hear when shopping "will that be cash or charge?" has many complications. The differences in interest rate, monthly payments, and the length of the repayment plan are discussed.

14 • Contracts

The program discusses the various parts of a contract, and outlines a procedure that can be followed to ensure that problems are avoided in future agreements.

15 • Housing Issues

An individual interested in purchasing a home is presented with a variety of alternatives. The choice of what to buy, must be based upon evaluation of the amount of income the buyer can afford to put toward the house.

16 • Housing Transactions

With the actual purchase of a home, the consumer is met with complex legal documents and terminologies. It is essential for a consumer to become fully aware of the nature of these documents and consumer rights; these transactions once completed become legally binding.

17 • Mobile Homes

Due to improvements in standards of construction and design, mobile homes are rapidly becoming a viable, inexpensive alternative. With consumer awareness toward the importance of maintenance, as well as toward issues of purchase and location, a mobile home can be a satisfying accommodation.

18 • Being a Better Consumer

This final program of the series summarizes the various techniques and topics discussed earlier, helping the consumer become more efficient in today's complex marketplace.

ACCESS Alberta 1978

Computer Literacy

Subject: Computers

Audience: Upper elementary to Adult

Age: 9 and over
3 x various

Animation makes *Computer Literacy* a fun and informative three-part series. It is designed to promote awareness of the electronic wonder commonly referred to as a computer.

The three 10-minute programs introduce the basics of how computers are used; how they work; how they are programmed; and how they affect society.

Computer Literacy effectively reduces the complexity of computers to simplicity.

01 • Input/Output

Information is entered into a computer, either by the use of a keyboard, a tape cassette, a floppy disk, or a graphics tablet. The

electronic brain processes the information and responds in a variety of forms, including vocally. (10:14 mins.)

02 • Computers, Calculators and Electronic Video Games

The input, processing and output of computers, calculators, and electronic video games are compared. All three have similarities, but each has unique aspects too. (8:35 mins.)

03 • Computers and You

At the bank, a machine will process payment of bills. At the airline, ticket and luggage arrangements are made via a computer. At the library, a computer records book loans. Even at the grocery store, computers perform a service. Whether or not we realize it, computers play a large part in our lives. (7:47 mins.)

ACCESS Alberta 1982



Computer Literacy For Small Business

Subject: Computers

Audience: Adult

8 x 10 minutes

An easy to follow instructor's kit providing all of the elements necessary for teaching a series of workshops on computer literacy for small business.

The kit provides the instructor with a step-by-step workshop format that will enable the student to identify major business applications of microcomputers, introduce the student to the functional components of microcomputers, and help the business person assess his/her computer needs.

The kit includes:

An *Instructor's Guide* which outlines the step-by-step process of implementing the series of six workshops. Each step is carefully explained, including the integration of the videotapes and diskettes into the sessions.

A *Textbook* which provides the instructor with content and back-up support for the workshops. (The instructor's guide makes references to the text.)

Video Programs of interviews with small business persons in their working environments. The interviews provide explanations of

basic operating systems and information necessary to avoid first time buyer pitfalls.

Diskettes are provided for demonstration purposes. ACCESS-produced diskettes contain programs that initiate the first time computer user to a microcomputer's capabilities. These diskettes are compatible with four operating systems—Apple, Commodore, IBM-PC, TRS-80. Also included are Visicalc demonstrator diskettes for the Apple IIplus, IBM and Commodore microcomputers.

ACCESS Alberta 1983

Consumer Lifestyles: Something Borrowed, Something Blue

Subject: Consumer Education
Audience: Senior high to Adult
Age: 15 and over
1 x 30 minutes

In this absorbing half-hour drama an upwardly mobile young couple is sensitively portrayed spending more than they can afford, trying to keep pace with peer pressure and their own perceived needs.

A luxury apartment, a sporty car, new clothes, a holiday in the sun—this young couple fulfilled many dreams and desires in their first year of marriage.

But the price... Nichole cancels her plans for a university education. Michael loses a promotion because he is moonlighting. They come to dread their mailbox. Debt haunts

their thoughts. Their relationship becomes strained.

The viewer will be entertained while becoming more aware of the spending traps people set up for themselves. Most men and women will see themselves having fallen into one or more of them. The lessons are there.

ACCESS Alberta/Alberta Consumer and Corporate Affairs 1980.

The Criminal Justice System

Subject: Law
Audience: Senior high to Adult
Age: 15 and over
4 x 30 minutes

The specific responsibilities and powers of various professionals within the legal field may be confusing to the layman. In *The Criminal Justice System*, the roles and duties of selected officials are explored.

Each program is the dramatization of a specific case as it advances through the normal processes of Canadian law. At crucial moments, commentary from experts provides interpretation on pertinent legal points.

Beginning with an overview of the role of law in society and an introduction to the basic structure of the Canadian criminal justice system, this series includes an in-depth analysis of the authority and functions of the police, the Crown Attorney, and the court judge.

As informative as it is entertaining, *The Criminal Justice System* acquaints audiences with the legal framework of Canadian society. Viewers will begin to understand and appreciate the multi-roles of professionals pledged to the enforcement of our laws.

01 • Introduction

The origins of Canadian law can be traced to Great Britain and France. These early beginnings are identified, with emphasis placed on the system as it exists today and how that system is administered in Canada.

02 • The Role of the Police

Appreciation of the delicate balance between individual liberty and community security is essential to understanding the role of the police. The program follows a typical break-and-enter offense from the commitment of the crime to the actual laying of charges.

03 • The Role of the Crown

Laws are based on certain values agreed upon by a society. The Crown Prosecutor represents the interests of society when there are violations of those values. The break-and-enter offence proceedings

are followed, including the gathering of evidence and the preliminary hearing in court.

04 • The Role of the Judge

The judge is one of the principal figures in the process by which an individual is given a fair trial. The break-and-enter offence proceedings conclude with the trial and the decision of the judge pertaining to the three accused individuals.

Support Materials

Four booklets "The Criminal Justice System"

ACCESS Alberta 1983



Design for Independence

Subject: Human Growth and Development/Medical and Health

Audience: Senior high to Adult
Age: 15 and over
6 x 30 minutes

NOTE: This series is available with captions for the hearing impaired.

Design for Independence is a series of six personal documentaries for and about the physically disabled. The programs are fascinating and inspiring accounts of how individuals have faced challenges presented by their handicaps, and how they have learned to cope independently.

The series stresses the potential for freedom, in spite of disabilities, that are offered through current technology. Successful strategies for meeting everyday needs such as housing, transportation, education, and employment are exemplified by the accomplished handicapped individuals spotlighted in this series.

Design for Independence proves the power of the physically disabled to control their own lifestyles. The optimistic attitudes and the positive determination emerging from these programs will enlighten the non-handicapped viewer, and will be a symbol of hope to the handicapped.

01 • Attitude is Everything

Accident victims and others, stricken by disease or birth defects, share their feelings about the dramatic effects on their lives and their attitudes towards themselves and others. Rehabilitation, life planning and setting goals are all geared to gaining more independence as individuals.

02 • Getting There

In order to 'get there', certain barriers have to be removed or overcome. This involves accessibility to the community, public buildings, efficient transportation and new technology in communications.

03 • Home Is What You Make It

The housing situation facing disabled persons is extremely

complex. Finding the appropriate type of accommodation is not easy. Different people have vastly different needs; there are many options, but few vacancies. A variety of home-style and living situations are examined.

04 • All You Need To Know

All levels of education are becoming more accessible to disabled persons as the various institutions recognize the need to accommodate persons with special needs.

05 • All In A Day's Work

What are today's employment possibilities for those with physical disabilities, including those with impaired sight and hearing? Many disabled adults are handling responsible jobs in a variety of fields. Technology has improved the

areas of opportunity, and helped disabled persons to prove how able they can be.

06 • Looking Beyond

In looking to the future, physically disabled adults address their most pressing concerns. These are the suppression of discrimination, the de-institutionalization of disabled persons whenever possible, self determination and the decision-making processes in our society, and integration versus segregation of disabled persons in the mainstream. Attitudes, knowledge and technology play key roles in dealing with these important issues.

Awards

American Film Festival 1983.

ACCESS Alberta 1982



Diabetes Care At Home



Subject: Medical and Health
Audience: Seniors
Age: 50 and over
3 x various
Note: Program lengths vary from 12 to 14 minutes depending on language version.

Coping with diabetes involves lifestyle adjustments at any age—but for older persons, the changes can be particularly profound.

Diabetes Care At Home is designed to provide older patients with the information they need in dealing with the everyday problems associated with diabetes. Medication, dietary control and care of the body are introduced by use of

examples and demonstrations from the target audience.

While health care professionals can use the series as a teaching tool in hospital or clinic situations, it is designed to be used at home by the patient and his/her family. It is also available in French and Ukrainian language versions for those patients whose second language is English.

01 • Medication: To Feel Your Best

This program outlines the techniques which the patient should use at home in the preparation, administration and storage of different types of insulin and oral medications.

02 • The Eating Plan: It's Your Choice

The symbols for various food

groups and the portions which may be used are explained. The patient is shown how to make choices of these foods within his or her own eating plan to maintain a proper balance.

03 • Take Care of Yourself

Health complications which can result from diabetes are examined in this program. The procedures involved in measuring sugar levels through blood and urine testing are demonstrated. General health information and helpful hints on handling special circumstances, such as travel and eating out are also provided.

ACCESS Alberta/Alberta Social Services and Community Health/Sturgeon Health Unit 1983



Dreams, Thoughts, Decisions

Subject: Careers
Audience: Senior high to Adult
Age: 15 and over

Deborah flies a helicopter. Suzanne works on the rigs. Kim has prospered as a self-employed entrepreneur.

In *Dreams, Thoughts, Decisions*, audiences meet these and other female role models who have dared to cross the boundaries of stereotyped thought in pursuit of non-traditional careers.

The two programs assemble a montage of successful women representing the trades, the technical fields, and the owner-operated small business. Through

their discussion and example, women begin to perceive the areas usually dismissed as the domain of men. New vocational pathways are mapped as viewers survey the professional, personal, and financial potentials of today's total workplace. Two important strategies for career satisfaction—long-term planning, and an accurate appraisal of the individual's characteristics—are stressed.

Dreams, Thoughts, Decisions stimulates careful questioning and objective evaluation of occupational choices, and non-traditional professions are represented as viable career alternatives for contemporary women.

Part 1

Interviews with women in occupations traditionally held by men: animal health technologist, pellet mill operator, gas plant operator, utilities technician, petroleum technologist, police officer, pathologist, and lawyer.

Part 2

Interviews with women in occupations traditionally held by men: plumber, heavy equipment operator, magazine editor, efficiency expert, planning supervisor, helicopter pilot, merchandising coordinator, and store owner.

ACCESS Alberta 1980

Duchenne Muscular Dystrophy

Subject: Medical and Health

Audience: Adult

1 x 30 minutes

Duchenne Muscular Dystrophy is a 30-minute program which identifies the medical realities and genetic implications of this hereditary disease. A focus for the factual content of the program is provided by the example of an approach to patient treatment and family support

exemplified by the DMD Clinic at the Alberta Children's Hospital.

The clinic emphasizes a team effort by various health care specialists as vital to the successful management of muscular dystrophy. Accurate and current information about the disorder and its progression is revealed as the program addresses physical, psychological, vocational, and social consequences.

Primarily aimed at parents of sufferers, *Duchenne Muscular Dystrophy* will also provide an update for professional and public audiences concerned with this disabling affliction and the holistic approach to its treatment.

ACCESS Alberta/The Muscular Dystrophy Association of Canada
1981

The Earth's Physical Resources

Subject: Nature and Science

Audience: Senior high to Adult

Age: 15 and over

16 x 25 minutes

From British lead mines and the many resources of Canada's Northwest Territories, to the drylands of the southwestern United States, *The Earth's Physical Resources* uses a fascinating range of international examples to present the student with a global view of the earth's resource potential.

A co-production of ACCESS Alberta and the Open University, through the British Broadcasting Corporation, this exciting 16-part series was filmed on location in Britain, Europe and North America.

Although primarily aimed at post-secondary and university students, the series can also help high school students gain a rounded appreciation of physical resources; their origin and locations; methods used in exploration and extraction; and the many ways in which man uses these resources.

01 • What Is A Resource?

By examining lead and the history of its development and uses, this program introduces such basic concepts as resource detection, exploitation, relationships to supply and demand and consequences related to waste. The viewer is shown how a wide range of materials, including lead, are synthesized and transformed into a

commonly-used object—a car. The factors controlling the value of lead in the present metal market, and the waste aspects of industrial development, are also illustrated.

02 • Resource Geology

This program introduces the student to the wide variety of resources occurring in the earth's crust. Specimens, graphics, maps, stock film and animation are used to discuss global concentrations of selected minerals, their distribution, and forces related to their formation.

03 • Limestones

The geological factors involved in the formation of the four major groups of limestone quarried in the United Kingdom, the chemical and physical properties of this raw material and its changing uses over time are demonstrated through maps and filmed segments of limestone ridges, quarries, buildings and manufacturing processes.

04 • Clays

This program focusses on the properties of clays which make them important as a bulk material. An in-depth look at the geology, location, mining and processing of china clay is followed by a shorter examination of the processing and uses of brick clay.

05 • Water for a City

The concept of water as a truly renewable resource is illustrated by a filmed look at how the City of

Nottingham obtains water from aquifers by storing run-off and river abstraction. The water supply for the city, and the problems associated with maintaining the hydrological cycle in a fit state for continued abstraction, are examined by looking at aquifers, reservoirs, the river itself and distribution and reclamation methods.

06 • Water in a Desert

Location filming in the southwestern United States, studio models and graphics demonstrate the diversity and magnitude of the problems of water management in arid areas. Students are introduced to the problems of evaporation, the scale of capital required, and sedimentary infill of reservoirs and channels. Large-scale irrigation is also investigated.

07 • Pine Point Geology

Pine Point in Canada's Northwest Territories provides the focus for this program on mineral deposits. Studio models help to build a detailed picture of the nature of the deposit with particular reference to its three-dimensional aspect, and make it possible to examine evidence for possible modes of occurrence and the relative merits of these suggestions.

08 • Pine Point Exploration

The discovery of lead and zinc deposits at Pine Point is examined from a historical perspective. The program includes an in-depth look

The Earth's Physical Resources continued

at the methods which have been used in more recent years to assess these reserves, their nature, disposition and quality, as well as to explore for satellite ore bodies.

09 • Pine Point Extraction

Using the model of the ore body at Pine Point arrived at by exploration and assessment, the various methods of extraction are seen in action. The processing of the extracted ore is then examined and compared in terms of capital, efficiency and output with the Roman smelter at Derbyshire, shown in the first program of this series.

10 • Pine Point Sales and Beyond

World demands and price trends for the metals are examined before a deliberate backward look is taken at aspects of the mining operation which are often neglected in other studies. Included are the management of waste products, the financing of new exploration and development, and the nature of the human resources involved. The case study concludes with an attempt to predict the parameters affecting the future of this vast project.

11 • Coal and Oil Formation

Visits to opencast mines in Britain and Canada, combined with evidence from other field locations,

give students an idea of the environment of formation of coal, gas and oil. The nature of coal deposits is investigated with special reference to lateral lithological variations, while the size and nature of both oil and gas reserves is stressed. A look at the various exploration parameters and methods of investigation for all three resources is included.

12 • Coal and Oil Extraction

The marginally economic but technically advanced operations of a deep coal mine in Britain are compared with the simpler and more profitable techniques of open pit working in Britain and in the thick seam reserves of Canada. The difficulties of all these bulk mineral extraction operations are compared with the relatively simple drilling methods of the oil industry.

13 • Uranium

The main types of uranium deposits, exploration and extraction techniques are examined, as well as the processing of uraniferous ores up to the yellowcake stage.

14 • Alternative and Renewable Energies

Interest in energy systems which are not fossil fuel or nuclear based is increasing, and this program investigates the current state of

research into such systems and shows some projects in progress.

15 • Multinationals and Resources

An increasing percentage of physical resources are now under the control of a handful of multinational companies. This program traces the parallel histories of one of these companies, BP, and its main concern, petroleum, from the turn of the century until the present day in an attempt to show the change in the nature of the resource and the influence the company and world politics has on its demand and supply.

16 • Multinationals and the Future of Resources

A variety of reasons have prompted the oil majors to buy into interests other than oil production. This program investigates the ways in which BP has diversified and attempts to analyse the influence that multinationals have on resources in general, both now and in the future.

ACCESS Alberta/BBC/Open University 1984

Energy Efficient Housing

Subject: Technology

Audience: Adult

12 x 30 minutes

Energy and cost conscious homeowners will be motivated by this instructional do-it-yourself series entitled *Energy Efficient Housing*. In twelve 30-minute programs viewers will gain valuable knowledge and discover effective methods to attain an overall energy balance of the home.

The first six parts, produced by SASKMEDIA emphasize energy and cost saving techniques in the



construction of new energy efficient houses. Viewers will become acquainted with such specialized terms as 'R' values, air-to-air heat exchangers and vapour barriers.

01 • The Energy Efficient House

Provides a general overview of energy efficiency. The aim of the program is to motivate the viewer into assessing how well his residence uses energy. This program serves as an introduction for the next 11 programs in the series.

02 • Starting Efficiently

Deals with air infiltration, outlining initially those areas where air leakage occurs, then demonstrates the procedures, tools, and materials necessary to construct an air tight structure.

03 • Making It Cozy

Discusses the topic of insulation and introduces the term "R Value". Explains why certain types of insulation are recommended for different areas of the house and demonstrates how to insulate the basement, walls and roof. Windows and doors need not be flaws in the airtight structure. With the right purchase and installation technique, the environment within the home can be better controlled.

04 • The Airtight House

Emphasizes the necessity of an airtight structure and demonstrates how to achieve a continuous air/vapour barrier. Mechanical ventilation and an air-to-air heat exchanger are also discussed.

05 • Heating Choices

Explores conventional sources of energy supply, such as, wood, electricity and natural gas. Demonstrates various options and the proper installation techniques for each.

06 • Letting the Sun Shine In

Discusses the option of passive solar energy supply. Proper planning of a new home will ensure that natural phenomenon, such as, trees and the orientation to the sun, are utilized. Certain considerations in construction will allow more efficient use of the sun's energy.

07 • Keeping The Heat In

By means of a heat loss diagnosis, the program points out areas in your home where heat frequently escapes. Talks about infiltration. Discusses site planning and lifestyles that affect energy used or saved.

08 • Plugging The Holes

Explains different types of windows and demonstrates ways of sealing



around them. Demonstrates sealing an attic hatch, electrical openings, plumbing stack and furnace flue with weather stripping and caulking.

09 • Basements and Attics

Deals with retrofitting, insulating and applying a vapour barrier to a basement. Also demonstrates the application of a vapour barrier to various types of ceilings, and insulating after the barrier has been laid down.

10 • Walls and Windows

Demonstrates how to insulate an attic knee wall and a sloped ceiling. Tells how to add insulation and an air/vapour barrier to an existing interior wall. Shows how insulation may be blown into walls.

11 • Heating Alternatives

Compares oil and gas furnaces and explains owner maintenance. Discusses various types of thermostats and methods of home heating: electric, gas, oil, water, wood stove, fireplace, and sun spaces.

12 • Energy Efficient Lifestyle

Deals with an energy efficient lifestyle. Discusses how to keep energy costs down in your home by becoming more energy conscious in the way you run your home.

Support Materials

"Energy Efficient Housing"

ACCESS Alberta/SASKMEDIA 1983



The Family and the Law

Subject: Law
Audience: Senior high to Adult
Age: 15 and over
10 x 30 minutes

Ignorance of the law is not an admissible defence. *The Family and the Law* is based on the premise that every individual should possess a basic knowledge of what the law is, how it applies to daily life, and what rights and responsibilities it guarantees.

This series pursues the legal implications of families in conflict, estates and wills, consumer issues, and juveniles in trouble. Combining dramatic recreations of actual case histories with documentary-style information, legal terms and processes are interpreted without neglecting the social, moral, and personal side-effects of confrontations with the law. The accompanying printed folder contains individual program monographs and a glossary of legal terminology, providing a practical reference for the viewer.

The compelling scripting and visual presentation of *The Family and the Law* traps audiences in confusing and often frustrating legal realities. The ultimate resolution of conflicts relies on accurate information that is designed to help the layman avoid unhappy legal consequences in everyday life.

01 • Lost in the Fine Print
Deals with consumer law. Two people purchase a used van without first becoming aware of the responsibilities of both the purchaser and the buyer. Conflict arises when the van breaks down. The show follows the various avenues taken to obtain restitution.

02 • If Wishes Were Horses
A couple in their 30's find themselves deeply in debt. We see the problems they have with creditors and the steps they take to get out of debt.

03 • Custody
The settlement of custody rights is shown in a situation where both parents feel they should be given legal responsibility for their children.

04 • Leaving
An exploration of marriage breakdown and of divorce proceedings.

05 • Maintenance and Property
This program deals with a divorced couple who must negotiate a settlement in the courts.

06 • Picking Up the Pieces
A woman suddenly loses her husband and finds he has left no will. She must deal with the legal and financial burdens of administering the estate and with her own emotions.



07 • Better Late Than Never
A man who is terminally ill must seek legal guidance in drafting a will. The legal process and the emotional trauma that he and his family go through are dealt with.

08 • Now I've Said My ABC's
Describes the legal and social services available to an abused child and her parents.

09 • You Never Hear Me. Part 1
This is the first of two programs dealing with juvenile crime. Three juveniles steal a car and the program follows what legally and emotionally happens to each one of them.

10 • You Never Hear Me. Part 2
This is the second program dealing with juvenile crime. The account of the three juveniles and the car theft continues.

Support Materials
Program monographs—"The Family and the Law"

ACCESS Alberta/The Alberta Law Foundation 1980

FjPi 29: The Strathcona Archaeological Site

Subject: Archaeology
Audience: Senior high to Adult
Age: 15 and over
1 x 30 minutes

To the east of Edmonton, Alberta, a team of professional and amateur archaeologists are painstakingly unearthing the lifestyle of pre-historic man. In *FjPi 29*, video cameras eavesdrop on the Strathcona Archaeological Site—a unique excavation that is both a public information facility and a setting for academic study.

Like the site, the program also serves a dual purpose. The tools and techniques of the archaeologist are examined, and viewers gain an awareness of the rich and varied pre-history of Alberta.

Presented in documentary style, this program highlights footage of on-going discoveries and digs, aerial shots of the site, and detailed close-ups of tiny artifacts. The narrative script is an absorbing commentary on the nature of archaeology in general and the

Strathcona Site in particular.

FjPi 29: The Strathcona Archaeological Site is an intriguing introduction to the field of archaeology. Audiences will be motivated to further pursue and appreciate this fascinating science.

ACCESS Alberta 1981

Focus on Childhood



Subject: Child Development/
Teacher Resource
Audience: Senior high to Adult
Age: 15 and over
11 x 30 minutes

Focus on Childhood is a series for any adult who works or plays with a child and who is concerned about making the most of each encounter. Eleven in-depth documentaries reveal the complexities of a young child's world, and illustrate the significance of the adult's role in child development.

The series outlines patterns of physical, social, emotional, and intellectual growth between birth and age eight. Practical and theoretical information enlightens parents and professionals on how to provide children with meaningful experiences and how to offer nurturing support during childhood transitions. A colorful collection of monographs summarizes the research content of each program.

Focus on Childhood creates in parents and child caretakers an informed awareness of childhood's formative years. This series encourages the concerned adult to be a positive participant in the child's natural growth and development.

01 • Children Developing: The Early Years

Takes a serious look at the first contact between parents and a newborn child, since this establishes the pattern of a relationship which continues throughout their lives.

02 • Children Developing: The Middle Years

Concentrates upon the pre-school years in a child's life by showing the physical, social, and emotional developments which permit a child to have a greater amount of control over his/her environment.

03 • Love and Security

Deals with love and security—two emotions that a child can sense during infancy and later reinforce with family interaction and parental influence.

04 • Play, An Overview

Play reflects all aspects of a child's growth and serves as an indicator of personal needs. Parents are encouraged to provide "spontaneous" play experiences for children.

05 • Play, Materials and Needs

Encourages parents to get involved with a child's play time, so they may observe how their child is

growing and see how they may make playing a more educational experience.

06 • Imagination and Play

Imagination is based upon experience and experience is an important part of a child's development. Parents should offer a child many chances to partake in new experiences as these develop an understanding of the complexity of our world.

07 • Places for Play

Discusses the child's play environment and the objects that make up part of the space. Parents are encouraged to choose a wide variety of items. They need not be store bought toys since many household tools can amuse and stimulate a child.

08 • Physical Nature of Play

Children experience the greatest amount of physical growth during infancy and childhood so exercise should be recognized as promoting good health.

09 • The Family

Children learn and retain a great deal from their families, as they are an essential unit for establishing cultural standards within children.

10 • Language and Communications

Shows how children's abilities to express emotion and facts through language stimulates social skills and later interest in words, books and reading.

11 • Books, Words and Reading

A child must be able to understand the symbolic nature of language itself and must have developed certain muscular coordination before he/she is able to read. Parents are shown how to recognize a child's abilities, as well, they can serve as a model for children at an early age.

Awards

Best of the West Awards 1978

ACCESS Alberta 1977

Game Plan

Subject: Human Growth and Development

Audience: Adult

1 x 30 minutes

Game Plan is a witty tale of adventure, set in modern times. The script, penned by Michael Adamski and Michael Sturko, was the winning entry in the 1981 Teleplay Contest, co-sponsored by Alberta Culture and ACCESS Alberta.

Frank and Charlie are two elderly gents bound and frustrated by the constraints of life in a senior citizens' home. The two plot an escape, and set out to attend the Stanley Cup Play-offs. Giving the



slip to a hawk-eyed recreation director, hustling pool for money for the tickets, and finally conning a ticket scalper, are all part of the fast-moving storyline that leads to the ice arena.

Empathetic characterization and an artful balance of melodrama and comic relief will intimately involve audiences in Frank and Charlie's *Game Plan*. Viewers will be inspired and touched by the spirit of independence depicted in this video drama.

Awards

American Film Festival 1983

ACCESS Alberta 1982

Garage Gazette

Subject: Language Arts/
Children's

Audience: Upper elementary

Age: 9 to 11

5 x 15 minutes

"Enterprising Foursome Creates Newspaper in a Garage." This newspaper headline is a clue to the excitement of *Garage Gazette*, an action-packed video series for language arts students.

The five episodes are designed to provide a motivational context within which the newspaper may be used to develop five core strands of the language arts curriculum—writing, reading, speaking, listening and viewing. Through the programs and the pre- and post-viewing exercises outlined in the accompanying teacher's guide, students practice and reinforce those skill areas as they become acquainted with the demands and delights of professional journalism.

The continuous story-line traces the struggles of four children who, unable to obtain coverage of their winning soccer team from the local press, resolve to publish their own newspaper.

The realistic combination of human comedy and drama will endear students to the characters and

escapades of *Garage Gazette*. Teachers will find this resource unit to be an enticing catalyst to action in the language arts classroom.

01 • Our Own Newspaper

Two students start their own newspaper when they realize the city daily is not covering their soccer championship. With the help of two teammates they discover the purposes of a newspaper, the role of an editor and what types of stories are considered newsworthy.

02 • Hard News

The *Garage Gazette* comes out with its first issue, covering the soccer finals and an alleged act of vandalism. The students discover how a news event is reported, the format for writing hard news stories and the importance of accuracy and responsibility.

03 • The Feature Story

The future of the *Garage Gazette* is jeopardized when Valleyview, the home team, loses a game and Patti attempts a feature story on vandalism. In the process, the students learn the difference between 'features' and 'hard news', as well as learning interviewing skills and writing techniques.

04 • The Editor's Turn

The *Garage Gazette* team patches up its differences but realizes that it cannot produce a second edition without more variety in articles and additional funding. Jay researches the editorial, discovers its functions and how it is used.

05 • Going to Press

The *Garage Gazette* team is pressured to produce their next edition before the final game of the season. Sam researches sources of funding and in the process the team becomes informed about the importance of advertising. As well, the students learn of the influence of reader feedback in determining the effectiveness of a newspaper.

Support Materials

40-page teacher's guide—"The *Garage Gazette*" \$1.95

Awards

AMPIA 1981

ACCESS Alberta

Harriet's Magic Hats I



Subject: Children's
Audience: Pre-school to
upper elementary
Age: 3 to 11
13 x 15 minutes

Through the eyes of seven-year-old Susan, and with a delightful sprinkling of magic, *Harriet's Magic Hats* invites young audiences to make their acquaintance with a cross-section of workers in the community.

In each of 13 programs, Susan tries on a different hat from Aunt Harriet's curious collection. She is instantly whisked into the workplace for an investigation of the person—role and lifestyle—represented by the hat. Visits to real people on the job illustrate the responsibilities and relationships of familiar people in the community.

A comprehensive teacher's guide includes specific suggestions for integrating each program into a well-planned module of learning experiences.

The technical wizardry and imaginative production of *Harriet's Magic Hats* creates an exceptionally entertaining information package for pre-school and primary audiences.

01 • The Hats are Magic

Introduces the main characters, Susan, Aunt Harriet and Ralph, the parrot, and the magical element—the hats, which allow Susan to visit various people in their occupations in the community.

02 • Disc Jockey

Illustrates the duties and responsibilities of a disc jockey and how he relates to the rest of the community. The characteristics of the radio station and how sound travels from the disc jockey's microphone to radios in the community are also illustrated.

03 • Dairy Farmer

Susan visits a dairy farmer and learns that dairy farmers look after cows that give milk, making sure the cows are housed and properly fed. She learns that the milk is transported to the dairy where it is pasteurized and packaged.

04 • Beekeeper

In order to find out where honey comes from, and to prove to Ralph that bees are helpful insects, Susan visits a beekeeper. The beekeeper shows Susan how the beehives are set up, how the bees make the honey and how it is extracted from the hives. She also learns that a beekeeper is dependent on the nearby farmer's fields to provide the bees with food.

05 • Park Interpreter

Ralph sends Susan out to photograph some birds in a national park. While there, Susan and her friend Mandy meet some park interpreters and learn that park interpreters teach people how to enjoy and preserve nature in its wildlife state.

06 • Florist

Mandy is sick so Susan tries to think of a way to help Mandy feel better. Ralph suggests that Susan visit a florist to get Mandy some flowers. When Susan follows his advice, she learns how to design a bouquet, and how to care for plants. The florist also shows Susan that flowers are for many other occasions.

07 • Garbage Collector

When Ralph discovers that he has thrown his bathtub in the garbage, he sends Susan out to retrieve it from the garbage collector. In the process, Susan learns how garbage should be wrapped, how it is picked up and what happens to it. The contents of transfer stations, littering, landfill sites and recycling are discussed.

08 • Grain Elevator Operator

Ralph encourages Susan to visit a giant birdseed tower to find him some large quantities of birdseed. Susan dons the magic hat and discovers the grain elevator. The grain elevator operator shows her how the grain is weighed, stored, and shipped. Different uses of grain (including using it for Ralph's birdseed) are illustrated.

09 • Telephone Installer

Susan brings a homemade telephone over to show Ralph. Ralph is unimpressed and suggests that Susan visit a telephone installer to see how a real telephone works. When she meets the telephone installer, Susan discovers that the telephone system is a huge wire network that transports sound as electricity. She also visits a museum of old fashioned telephones and a modern telephone exchange.

10 • Carpenter

In a panic to accommodate Ralph's country cousin, Sherman, Susan is rushed off to the carpenter to find out how to build a birdhouse. She is taken on a tour of the building site to see the various stages of building a house—laying the foundation, framing, millworking, and finishing. Afterward, the carpenter shows Susan the materials and tools needed to build a birdhouse and Susan manages to come up with a finished product.



11 • Veterinarian

Because Ralph is not feeling well, Susan whisks him off to the veterinarian to find what she can do to help him get well. At the veterinarian's office, Susan learns that this veterinarian treats small animals for various injuries and diseases and counsels pet owners on how to care for their pets. Susan also learns that there are veterinarians who specialize in large animal care.

12 • Welder

It's Christmas and Aunt Harriet

leaves Susan a note under the tree suggesting she visit an industrial park to find her Christmas present. Susan dons a heavy metal hat and finds herself in a welding shop. The welder shows Susan blueprints of a surprise sled and together, using the gas welding technique, they assemble it.

13 • Artist

Susan visits an artist to find out ways of illustrating what she has learned about community people. During the visit, Susan learns about drawing, coloring, choosing the

appropriate type, style, layout, and printing. She also learns that the artist's working space is very important. The program ends when Aunt Harriet returns and Susan surprises Harriet with her finished posters.

Support Materials

Teacher's guide, "Harriet's Magic Hats I" \$1.95

ACCESS Alberta 1980

Harriet's Magic Hats II

Subject: *Children's*

Audience: *Pre-school to upper elementary*

Age: *3 to 11*

13 x 15 minutes

Aunt Harriet's trunk of magic hats seems to be bottomless. Thirteen new hats take Jessie on adventures to such intriguing places as an airport, an auction, a farm and a dentist's office.

Harriet's Magic Hats familiarizes children with workers—their roles, duties, responsibilities, job locations, and relationships with others in the community.

A 64-page teacher's guide provides the teacher with ideas on how to incorporate the television series into classroom studies.

14 • Auctioneer

After pondering how to get rid of items that are cluttering the attic, Ralph suggests Jessie learn how goods are handled at an auction. A variety of auctions are shown and Jessie takes a whirl at imitating the auctioneer's patter.

15 • Farm Machinery Dealer

Jessie visits a farm equipment dealer and learns what different machines do for the farmer.

16 • Irrigation Specialist

In order to help solve the problem of how often to water her garden, Ralph suggests Jessie visit the

irrigation specialist. Jessie sees a variety of irrigation systems and finds one that is best suited to her needs.

17 • District Home Economist

Ralph accidentally glues his wing to his beak and Jessie must visit the District Home Economist to find a remedy. During her visit, Jessie helps with a puppet show and learns about nutrition.

18 • Sheep Farmer

Jessie learns how sheep are cared for and sees how the sheep dog assists with managing the flock. The process of wool production is also illustrated, from the shearing, to the wool mill, to the formation of yarn.

19 • Market Gardener

Jessie visits the market gardener

and learns how vegetables are grown in fields or greenhouses. Jessie also sees how vegetables are weeded, sprayed, harvested, washed, sorted and packaged for sale to people who come to buy fresh produce.

20 • Vegetable Processor

Ralph and Jessie wonder how the corn gets off the cob and into the can. Jessie visits the food processing factory and sees what happens to corn from the time the cobs arrive at the factory to the canned corn leaving the processing plant.

21 • Pasta Maker

In a visit to a small pasta factory Jesse helps the pasta maker mix the ingredients and watches as the dough is mixed, shaped, cut, dried, and packaged for sale to consumers.



22 • Forester

Due to Ralph's concern that there soon will be no trees for birds to live in, Jessie visits a forester. She learns about forest conservation and the processing of lumber, from the felling of trees, through to the transportation of lumber to the sawmill where boards are cut and stacked for distribution to market.

23 • Make-up Artist

Jessie visits a make-up artist to find out if there are other ways to dress up at Halloween besides wearing a mask. The make-up artist shows her how she prepares actors to perform various roles in movies, television or on stage.

24 • Airplane Pilot

Spending a "typical day" with an airplane pilot, Jessie learns about pre-flight preparation, boarding procedures, flight operations, safety precautions, and the landing process. Jessie learns that the airplane pilot relies on many people—flight attendants, meteorologists, and air traffic controllers—in order to conduct a safe and comfortable flight.

25 • Dentist

Ralph decides he would be far more handsome if he had teeth, so Jessie visits a dentist to find out more about teeth. Jessie sees how an X-ray is performed as part of a

check-up, and learns about the procedure for drilling and filling a cavity. The importance of dental hygiene and of good nutrition in maintaining healthy teeth is emphasized.

26 • Puppeteer

Jessie and Ralph decide that Aunt Harriet should be welcomed back with a puppet show. Jessie visits a puppeteer and learns about the different types of puppets, how they are made and how they work.

Support Materials

64 page teacher's guide, "Harriet's Magic Hats" \$2.50

ACCESS Alberta 1983



Immunization By Injection

Subject: Medical and Health
Audience: Nursing students and Professionals

Immunization by Injection is an informative program demonstrating the correct immunization procedures used in a public health clinic. The program is designed as a teaching aid for the beginning public health nurse and as a review for experienced nurses.

Three different types of injections are discussed and demonstrated:

1. Intramuscular
2. Subcutaneous
3. Intradermal

Infant, child, and adult clients are presented to demonstrate appropriate selection of injection sites and recommended injection techniques. The correct procedure for storing and handling of biologicals, selection and organization of immunization supplies and a recommended method of recording are

demonstrated in this documentary.

The program not only provides the details necessary to learn the correct immunization procedures, but stresses the significance of a positive relationship with the client. Emphasis is placed on the importance of informing the client of the purpose, procedures and possible reactions to the immunization.

ACCESS Alberta/Edmonton Local Board of Health 1982

Inside Japan

Subject: Culture
Audience: Senior high to Adult
Age: 15 and over
15 x 30 minutes

Inside Japan invites audiences to embrace the soul of contemporary Japanese life. Through 15 programs, the film camera undertakes an in-depth, multi-disciplinary study of Japanese society.

Although Japan has rapidly become a predominantly urban and industrial country, many of the values and attitudes which make this nation unique among technological leaders are rooted in age-old traditions and beliefs. *Inside Japan* reveals the macrocosm of Japan today by exploring the evolving culture and its effects on the lives of selected individuals. Transitions and trends within major societal institutions—education, economic systems, the workplace, leisure, the family, and the political structures—are seen from both a practical and philosophical viewpoint through an intimate sharing of everyday affairs.

This series creates a detailed mosaic of modern Japan. The beauty and dynamic spirit of this multicoloured nation is preserved within the frames of *Inside Japan*.

01 • The Chrysanthemum People
Focusing on a Japanese village, this program shows the communal

harmony that is created by a network of community activities and by the cooperation between households.

02 • Foundation Stones

Large and small companies exist in a symbolic relationship in Japan. Two such companies are examined.

03 • The Harmony of the Team

Describes how the Japanese have adapted the game of baseball to suit their own customs. It illustrates the importance of hard training and readiness to put team interests before individual ones.

04 • Factory Flower, Office Lady

The story of two working women and their impressions of a young woman's opportunities in contemporary Japan.

05 • From Morning Til Night

This program examines the competition between the small company and the large corporation in Japan. It shows how this dual economy exists despite rising educational standards.

06 • The Company Comes First

Contrasts two methods of job promotion in Japan. The traditional generalist whose promotion is based on age and experience is compared to the new breed of specialist whose rise is based on expertise and company success.

07 • Grey Youth

A high standard of education is one of the main reasons for Japan's

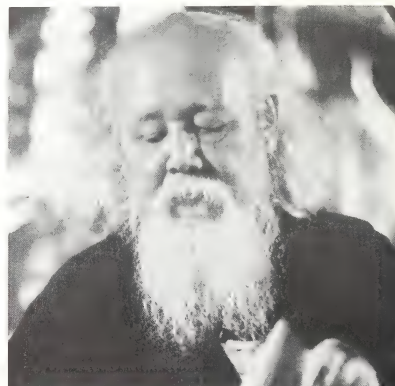
economic success. Several schools (kindergarten to high school) are shown and the pressures generated by a highly competitive school system are discussed.

08 • Love the Criminal, Hate the Crime

Japan has the lowest crime rate of any advanced industrialized country. This overview of the penal system focuses on Japanese attitudes towards crime and punishment.

09 • White Elephants

Explores the breakdown of the traditional pattern of families caring for their old people and examines the resulting social problems.



10 • Half an Eternity

Looks at the political conflict between groups inside the Liberal Democratic Party. The significance of these factions in the elections for party leadership is examined.

11 • Thinking Ahead

Looks at some of the activities which make large Japanese companies successful. It illustrates the need for flexibility in expansion.

12 • Don't Wake Them Up

Most young people in Japan are conformists, satisfied with the status quo. Outsiders may consider this a lack of social responsibility; to the Japanese it indicates group loyalty. The program examines the effect of a radical few upon the majority.

13 • Beautiful Human Life

Illustrates the influence of youth on Japanese ideas and fashions. It investigates marketing strategy in response to this youthful influence. A Japanese wedding is used to illustrate consumer expenditure.

14 • Echoes of the Wind

Shows the influence of MA—the importance of space and silence—in Japanese garden design, painting, music and theatre.

15 • Everybody's Friend

Describes Japan's omnidirectional foreign policy. It explores the relationships and the friction which has developed between Japan and the United States, China and the Soviet Union.

ACCESS Alberta/British
Broadcasting Corporation 1980

Subject: *Medical and Health*
Audience: *Adult/Professional*
2 x 30 minutes

Investigating Sudden Death traces a sample case of unexpected life loss from the time paramedics arrive on the scene, through routine police and homicide investigations, to the procedures and final results of the

pathologist's autopsy. A combination of actuality and recreated realism provides detailed insight into the scientific expertise and interpersonal cooperation of post-mortem examination.

Investigating Sudden Death is intended for professional audiences; the precise and complete portrayal

of forensic medical methods—in particular, the operations of the pathologist—result in a jarringly graphic, but totally accurate, video production.

Awards
Best of the West 1978

ACCESS Alberta 1978

Investigating Sudden Death

Subject: *Teacher Resource/
Adult Literacy*
Audience: *Adult*
1 x 30 minutes

Tackling the problem of adult literacy can be as big a learning experience for the teacher as for the student—a fact first-time adult literacy tutor Sharon quickly discovers in the 30-minute videotape, *It Works Both Ways*. But by pacing her instruction to the particular needs, abilities and personal interests of Carla, her student, Sharon is able to turn the experience into a rewarding one for both of them.

This affective dramatization is only part of a package of integrated instructional materials designed to assist adult literacy tutors and their trainers, as well as coordinators and basic education instructors.

Through a seven-unit orientation book, the prospective adult literacy



tutor is introduced to basic concepts and techniques. Two audiotapes provide short student interviews as case histories and graded readings by students to give the tutor practice in assessing reading ability.

Together, the components of this package offer the new tutor or instructor the groundwork needed for success on the two-way road to adult literacy.

It Works Both Ways

This half-hour videotape dramatizes the relationship between a tutor and her student over the course of a year of literacy lessons. Various teaching methods are demonstrated throughout and users are encouraged to view the tape all the way through, then view it in segments, using the pause points as occasions for discussions and clarification.

Teaching Reading and Writing to Adults

Designed primarily for use by prospective adult literacy tutors, this seven-unit orientation book stresses the concept of literacy, as well as the importance of teaching and learning together, teaching in context, using materials for teaching, planning lessons with the student and ending the relationship in a positive manner. \$13.00

A corresponding book for tutor trainers includes transparency masters, as well as suggestions for workshop activities and integrating other resources into training sessions. \$15.00

Adult Literacy: Adult Literacy Student Interviews

In this collection of audiotaped interviews, recorded especially for use in workshops and seminars for adult literacy tutors, students explain their

reading and writing backgrounds, as well as their needs and goals in undertaking literacy instruction.

Adult Literacy: Students Read Graded Packages

On audiotape, students read graded word lists and paragraphs for tutor/instructor orientation and practice in assessing reading level and skill abilities.

ACCESS Alberta 1983

Job Skills

Subject: *Careers/Human Growth and Development*

Audience: *Senior high to Adult*
Age: *15 and over*
8 x 15 minutes

Getting and keeping a job is not always as simple a task as it may seem. *Job Skills* is a series offering hope and help to the chronically under- and unemployed.

The programs, designed for use by qualified instructors and counsellors, motivate clients on social assistance, those with low literacy and vocational abilities, and people lacking self-esteem or adequate social skills. The emphasis is on presenting practical employment skills and situations such as work-search strategies, interview techniques, and communication styles. The goal is to promote a successful working lifestyle and encourage viewers to become independent, productive contributors to the labor force.

01 • Working It Out

Examines the reasons why we work.

02 • Getting To Know Yourself

Assesses skills and interests to determine areas of suitable employment.

03 • Looking For A Job

Where and how to search for employment. Includes information on resumes and application.

04 • Job Interviews

The do's and don'ts of pre-employment interviews. Considers a potential employer's reaction to the appearance and behaviour of job applicants.

05 • Starting To Work

Employer/employee expectations in the new work situation. Stresses the need to adjust to and learn in a new situation.

06 • Working With People

Deals with on-the-job communications. Looks at some of

the fears/concerns that block effective communication.

07 • Living With Work

Discusses how employment affects lifestyle. Striking a healthy balance between work, family and leisure.

08 • Moving On

Terminating employment in a positive way. Also looks at budgeting income and understanding the payslip and deductions.

Support Materials

36-page guide book—"A Leader's Manual to Job Skills"

ACCESS Alberta 1982

Kaleidoscope

Subject: *Culture/Arts and Media*

Audience: *Secondary to Adult*
Age: *6 and over*
1 x 60 minutes

The spirit of carnival on an international scale is brilliantly captured in this documentary of the International Cultural Festival, held in conjunction with the XII Universiade in Edmonton from July 1 to 11, 1983.

Performers from 26 countries mingled with each other and with local performing groups to create an atmosphere of friendship and fun within a kaleidoscope of engaging ethno-cultural artistic activities.

As the official record of the festival, this documentary includes the

opening and closing ceremonies of the Universiade games, as well as such colorful events as the Crafts of the World exhibit, international mask displays and performances, student competitions, a children's festival and daily celebration in Edmonton's downtown core.

ACCESS Alberta 1983



Subject: Nature/Children's
Audience: Upper elementary
Age: 9 to 11
8 x 15 minutes

Innovative problem-solving and scientific inquiry come together in *Know Your World*, an eight-part science series for grade 4 to 6 students. Designed to encourage an interest in out-of-classroom studies and the environment, each program raises questions which emerge from the child's innate curiosity about the workings of the natural world.

The schoolyard becomes a laboratory for discovery, and everyday materials are transformed into scientific apparatus as the characters in each mini-drama seek answers to queries such as why do kites fly? why do I forget things? what makes plants grow? and what good are mosquitoes anyway?

The teacher's guide to *Know Your World* provides background information, previewing and post-viewing activities, as well as practical instructions for making simple equipment and extending areas of discovery into curricula other than science.

Know Your World expands natural inventiveness in children, and

emphasizes the positive results of students working cooperatively in an atmosphere of discovery.

01 • Wind Gauge

Students are asked to investigate several ways of using the wind. In order to understand the wind better, they construct a wind gauge to determine wind speeds and directions.

02 • Pooter Safari

An investigation of small animal life follows through with the construction of an aspirator called a pooter. The students capture small wild animals and study several of their characteristics.

03 • Sighting Scope

Students study ways of observing and recording nature. They construct a sighting scope to improve their perception and to help them sketch objects in the natural environment.

04 • Circle Plots

Students investigate a way of studying plant life within a defined area. They apply a circle plot technique and keep a growing record of the different types of vegetation they find.

05 • Memory Game

Students investigate a way of improving memory with a series of

memory training games. With the supervision of their teacher they learn to observe and recall objects on a game board, an important lesson for studying nature.

06 • Grid Maps

Children learn modern archaeological methods of investigation and apply their knowledge of grid maps in their own schoolyard. With the assistance of their school teacher, they learn how the grid map works for properly recording and counting objects.

07 • Mini Terrariums

Here, the students study plant environments and ecosystems with the construction of mini terrariums that they place indoors filled with plants from the schoolyard.

08 • Pour a Pond

A pond is alive with hundreds of living creatures—both plant and animal life. Here, the students study the wonder within a small amount of pond water with the construction of their own portable pond.

Support Materials

56-page teacher's guide—"Know Your World"

ACCESS Alberta 1981

Landscapes



Subject: *Natural History and Science*

Audience: *Junior high to Adult*
Age: *12 and over*
7 x 30 minutes

Majestic mountain peaks...sunlit aspen parklands...exotic prehistoric formations...the beauty and diversity of Alberta's natural areas are captured in the unique and visually-striking series, *Landscapes*.

Using a bio-geographical approach, each program in the series focusses on one of the seven different landscapes in Alberta. Flora, fauna and the activities of mankind are examined in context of the landscapes which determine their existence. Landscape is portrayed as the matrix around which all other aspects of life revolve.

Beauty and message are given dramatic unity through the use of award-winning cinematography, wild sound and the warm narration of the internationally-known actor, Barry Morse.

The first four programs in this series were available at the time of printing of this catalogue, with two of them having received awards: *Aspen Parklands* for videography and *The Grasslands* for narration. The final three programs are available as of September, 1984.

01 • The Mountains

The splendour of the mountains is reflected in every facet of the three levels of life explored: subalpine, timberline and alpine. The mountain-building process is also explained.

02 • The Grasslands

Viewers will discover surprising beauty, a wide variety of plants and wildlife and a wealth of landscape features quite different from one another in appearance and in the life they support. Rolling hills, wetlands, saline ponds, and dune fields are illustrated.

03 • The Cypress Hills

As the only area in the western Canadian grasslands high enough to avoid complete glaciation, the Cypress Hills support montane flora and fauna which are quite separate and unique from those of surrounding grasslands.



04 • The Badlands and Southern River Valleys

River valleys carved by glacial meltwater have created magnificent badland formations. As the only areas of the grasslands that have forests, these valleys are an important habitat for birds and other wildlife.

05 • The Aspen Parklands

A rolling landscape of hills dotted with bluffs of aspen, and cradling many small lakes—"knob and kettle" topography—provides such a rich habitat for waterfowl that the Aspen Parklands has become known as the "Duck Factory" of North America.

06 • The Boreal Forest

Occupying slow-draining land left behind by glaciers, the Boreal Forest provides a wetland environment suitable for a wide variety of plants and animals.

07 • The Precambrian Shield

Composed of rocks that are two billion years old, the worn granite hills of the exposed precambrian shield in northeastern Alberta are home to stunted pine forests and a variety of isolation-loving animals. The nearby sand landscapes are also examined.

ACCESS Alberta/Recreation, Parks and Wildlife Foundation 1984

Living With Huntington's Disease

Subject: Medical and Health
Audience: Adult
1 x 30 minutes

Living With Huntington's Disease explores the physical and mental disabilities characterized by this hereditary illness. Personality changes, irregular muscle movements, and mental

deterioration are the major symptoms illustrated, but secondary complications—as well as the feelings and needs of family members—are also important areas of focus. Examples of increasing research and improved treatment and support services are cited.

This program was acclaimed for its

excellence at the 1981 International Health Conference in Belgium. *Living With Huntington's Disease* is unique as an optimistic, in-depth examination of a physically debilitating and psychologically frustrating disease.

ACCESS Alberta/Huntington Society of Canada 1981

The Magic Ring

Subject: Children's
Audience: Pre-school to elementary
Age: 3 to 5
13 x 30 minutes

With the help of two inquisitive children, an inventive uncle, a housekeeper robot and a security puppet known as Mr. Scruff, *The Magic Ring* provides pre-schoolers with an entertaining opportunity to explore new people, feelings, things and places.

The fun is often centred around use of a magic ring, which was invented by Uncle and given to his niece, Sue. Only she seems capable of making it work with a special chant, often transporting herself, her friend Alex and his puppet Mr. Scruff to all sorts of interesting places. Sometimes Uncle and the robot Matilda come along for the ride—and sometimes they, or some other person or thing in the children's lives, simply spark the curiosity that leads to a new learning experience.

The Magic Ring is designed to encourage pre-schoolers to exercise their imagination and develop their learning skills through new experiences, play and interaction with their environment.

01 • "Let's Pretend..."

Viewers are introduced to the main characters in the series, and to the use of imagination. Sue uses the ring to go to imaginary places and uses her own imagination to help a friend.



02 • A Visit With Winter

Winter is fun—as the children show with their own activities and through visits to Mr. Winter himself and a toboggan hill.

03 • A New Baby!

Alex's dislike of his new baby sister makes him run away from home. Uncle and Sue help him to understand that babies need special care and that there is room for both children in his family.

04 • Look At What I Can Do

This program on movement gets all the characters involved in physical activity. A handicapped girl is also introduced to show that even if people can't do everything, everyone can do something.

05 • A Sound Idea

Uncle invents a sound-catching machine, inspiring the children to explore different kinds of sounds and learn a little bit about music.

06 • Our Hospital Friends

Matilda the robot breaks down and Uncle decides to perform surgery. This, plus a need to fix Mr. Scruff's ears, lead Alex and Sue to take a trip to a hospital, where they learn about hospital procedure and personnel.



The Magic Ring continued

07 • Color My Rainbow

Uncle's color-making machine sparks another adventure—this one to Rainbow land. Viewers are introduced to the concept of black and white, as well as to the importance of colors and how they make people feel and things look.

08 • The Recipe Maker

Four food groups and the concept of nutrition are introduced through Uncle's recipe maker; a ring trip to a market garden, farmer's market and multicultural event; and the children's involvement in a cooking competition.

09 • Everyone Lives Somewhere Special

When one of Uncle's inventions makes a mess, Matilda quits and decides to leave. The children take her to see how some animals live and accompany her to a real estate office. She finally discovers her dream home is Uncle's after all.



10 • The Whatsit and the Zoo

Things go awry when the children and Matilda decide to bring some animals to their backyard with the

ring. They end up with only one—a Whatsit. After a trip to the zoo to learn about animal care, they decide to send the Whatsit back.

11 • Big, Small, Near and Far

Uncle invents some magnifying glasses, giving the children the chance to explore the perspective of things around them and in the environment.

12 • Mud, Sand, Clay and Cake

The children's play with mud and Uncle's work in clay, lead to a visit to a potter and also to the beach to explore what sand is all about.

13 • A Special Collection

Uncle's decision to get all his inventions together and trade them with a friend gets the children interested in trading and making collections of their own. The program demonstrates that what is important to one person may not be to another. A happy ending is reached when the children start to miss Uncle's inventions, only to discover Matilda has collected them in her head.

Support Materials
Teacher's Guide



ACCESS Alberta 1984

A Matter Of Time

Subject: *Careers/Human Growth and Development*

Audience: *Adult*

8 x various lengths

The successful transition to retirement involves a major lifestyle change. *A Matter of Time* is an eight-part workshop series which assists men and women in pre-retirement planning.

Aimed at the 40 to 60 age group, the mini-drama format acts as a trigger to discussions about alternatives for post-employment living. A broad range of occupations, educations, and income backgrounds is considered as each program presents a sensitive blend of the tragic and comic realities of retirement years.

Eight key concerns are raised in the video series; the accompanying leader's manual suggests study guidelines and related activities for use by coordinators of pre-retirement courses.

The series impresses upon viewers the importance of long-term goal-setting for a retirement lifestyle. A positive attitude to leaving the work-force and planning for post-employment satisfaction is inspired by *A Matter of Time*.

01 • Looking Ahead

A montage of vignettes offers a preview of the issues to be covered in the succeeding programs of the series. Content is both dramatic and documentary, each highlighting a particular aspect of retirement life: finances, marriage, aging, health and time. (7:40 minutes)

02 • Farley's Folly

A humorous one-man melodrama, ridicules a number of misconceptions associated with aging and retirement. (12:32 minutes)

03 • Staying in Tune

While enjoying a picnic in the park, Frank, Shirley and their friend Larry, reflect upon their lifestyles. All three place a great deal of value on their health. They realize the importance of doing enjoyable things to

preserve a sense of self-worth and to promote physical well-being.

04 • No Place To Go

Willy Tate, a 65-year-old retired widower, is lost in a world in which he continues to mourn the death of his wife and recounts the times in the past when he missed opportunities to plan his retirement. Consequently, he lives in a house that is falling apart and with his deteriorating health and meager pocketbook, he is helpless. (13:18 minutes)

05 • It All Adds Up

Gilly and John, both retired, are on a date arranged by mutual friends. They have chosen the golf course as the setting to get acquainted and they end up getting into a difference of opinion regarding finances. This changes their perspective on relationships and money management. (9:54 minutes)

06 • Making It Count

Since their retirement, Marg and Bill have been leading separate lives, spending their time in entirely different ways. As a result, each

resents the other and a compromise must be reached in order to save their marriage. (11:24 minutes)

07 • Two for the Road

Old friends, Jack and Helen accidentally meet at a volunteer office and decide to have lunch to 'catch up' on each other's lives. Both are widowed and retired and have had to cope with numerous changes in their personal relationships, particularly with their children. (11:18 minutes)

08 • The Hours Are Good

Presents a cross-section of retired people and their philosophies. They discuss the different ways in which they have come to terms with the change in their lifestyles, in such areas as their health, relationships and how they use their time. More importantly, they offer their perspectives for a happy and productive retirement. (12:40 minutes)

Support Materials

59-page leader's guide—"A Matter of Time"

ACCESS Alberta 1980



Medical/Legal Issues

Subject: *Medical and Health/
Law*

Audience: *Senior high to Adult*
Age: *15 and over*
8 x 30 minutes

How much control does a patient have over the medical treatment he or she receives? What are the legal, moral and ethical problems being faced by today's health care professionals? In what ways are modern technology and increased knowledge affecting treatment, resource allocation and the health care of the future?

Medical/Legal Issues, examines these and other questions related to the legal and ethical aspects of health care through a series of eight, thought-provoking programs.

This is a series which will affect each and every viewer, not by resolving problems, but by presenting cogent factual information which will provide a basis for informed opinion and individual decision-making.

01 • Rights and Responsibilities

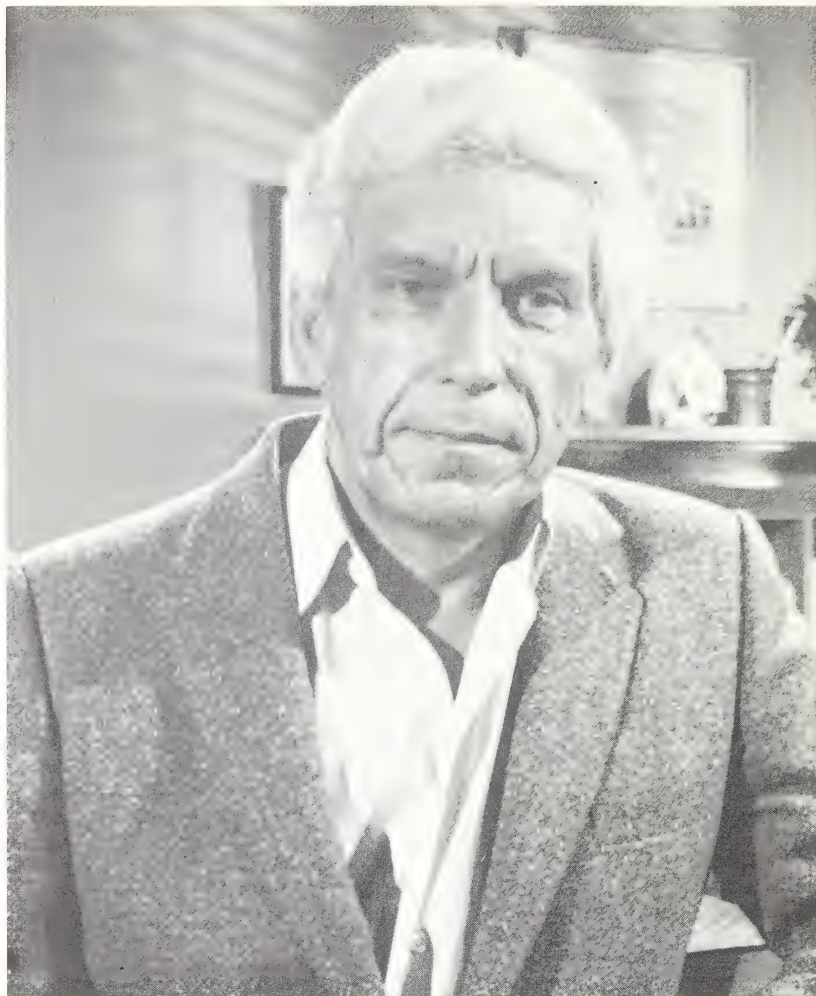
This program serves as an introduction to the series by looking at the medical code of ethics; rights of the patient; the professional/patient relationship; medical records; and who speaks for the patient.

02 • Informed Consent

Recent decisions of the Supreme Court of Canada have made the right of consent to medical treatment law—giving the patient both the legal right to consent and the right to be fully informed before making a consent decision. This award-winning program examines the topic of informed consent in depth.

03 • The Voiceless

Not all patients are capable of exercising their right to choose or refuse medical treatment. This program looks at the moral, ethical and legal issues involved in treating such persons as mental patients, children, unborn children, criminal offenders and the criminally insane.



04 • Negligence and Error

This program explores negligent behaviour and malpractice on the part of the health care practitioner and the options patients have in pursuing complaints.

05 • Reproduction

People at the decision-making frontiers of law, ethics and medicine seek to find answers to legal and ethical questions arising from the impact of technology on a basic area of life—reproduction.

06 • Experimentation

Ethical and legal issues associated with modern-day research and human experimentation are

discussed by medical and legal professionals.

07 • Resource Allocation

With the demand for medical resources now exceeding supply, this program looks at the Canadian health system and how allocation decisions are being made today.

08 • Death and Dying

This program investigates many of the medical, legal and ethical questions involved in providing care for the dying.

Awards

U.S. Intercom 1983

ACCESS Alberta/Alberta Law Foundation 1983

No Time To Lose

Subject: Human Growth and Development/Teacher Resource

Audience: Adult
2 x 30 minutes

Learning disability—the very words may evoke a sense of fear, a feeling of frustration, a desperate sensation of being alone. *No Time To Lose* is designed to ease those anxieties by examining the problem for a realistic and practical perspective. The programs offer help and support to adults who must help children with learning problems to cope in the everyday world.

During two highly informational half-hours, the causes, symptoms,

diagnosis, and treatment of learning disabilities are de-mystified. Experts and dramatized examples provide insights into the effects of learning disabilities on friends, family, social life, and employment. A survey of recent advances in research, and a concise outline of problems still to be faced, reveal a network of hope and help for parents of the learning disabled.

There are more than 100 recognized learning disabilities; approximately 10 to 15 percent of school-age children are hampered by these disorders. The video package confronts a complex issue with sensitivity, sound facts, and supportive advice. For the case of a

child with a learning disability, parents will appreciate that there is *No Time To Lose*.

01 • What is a Learning Disability?

Dramatizes a variety of learning disabilities, including dyslexia, hyperactivity and impaired auditory memory. Also features presentations given at an international conference on learning disabilities.

02 • How Can We Help the Learning Disabled?

The etiology, diagnosis and treatment of learning disorders is presented through dramatization and expert commentary.

ACCESS Alberta 1980

Nursing Preceptorship

Subject: Medical and Health
Audience: Nursing students and professionals
3 x various lengths

Preceptorship is one form of cooperative education in which a service (hospital) and educational institution (college) join forces to provide a particular type of student practicum prior to graduation. The key participants in the preceptorship are a highly competent staff nurse (preceptor) and a senior nursing student (preceptee). The preceptor shares her regular caseload responsibilities on all shifts for a two month period with the preceptee. The latter learns the "ins" and "outs" of the workplace first hand prior to confrontation with work world realities as a new graduate nurse (reality shock).

Three media components are included as part of the kit:

01 • Slide/tape— Nursing Preceptorship: An Introduction (12 minutes)

Addresses what a preceptorship is; who the participants are and their

roles and responsibilities; and the benefits to all concerned.

02 • Video—Reality Shock (20 minutes)

Introduces and explains reality shock; identifies its three phases; reinforces with "testimonials" of practising nurses; and emphasizes the positive resolution, (i.e., the bicultural nurse.)

03 • Dramatic Scenarios (6 x 3 minutes)

These scenarios introduce concepts

imperative to a successful teaching/learning experience and carry over into effective nursing skills in the delivery of quality patient care. Each vignette ends with an open-ended question to stimulate discussion and allow the participants to express themselves, identify concerns and seek alternate solutions. Topics include backstage reality, feedback, evaluation, empathy, learner/facilitator and doctor-nurse relationships.

ACCESS Alberta 1984



One Way Ticket

Subject: Culture

Audience: Senior high to Adult

Age: 15 and over
1 x 27 minutes

One Way Ticket is a compelling half-hour teleplay about the experiences of Canadian immigrants who rode the colonist rail cars west into an unknown future during the early years of this century. Based on the award-winning writings of author Andrea Spalding, the original script was co-recipient of first-prize in Alberta Culture's Twelfth Annual Playwriting Competition.

The plot revolves around a young Ukrainian-Canadian girl who is forced by lack of funds to travel to Alberta as a rail car stowaway. Her dilemma helps to forge a friendship with an English girl, and through their circumstances audiences share the challenges, fears, and hostilities faced by a carload of settlers as they journey to their unseen homes.



For historical authenticity, parts of the dialogue are spoken in the Ukrainian language; but the intense warmth of characterization and the sensitive portrayal of situation ensures that the meaning of the moment is never lost.

One Way Ticket relives the real-life experiences of newcomers to the Canadian west as cultural differences are resolved and ethnic hostilities are overcome.

ACCESS Alberta 1980

The Parent Puzzle

Subject: Child Development/
Human Growth
and Development

Audience: Adult

10 x 30 minutes

The Parent Puzzle is a 10-part video course designed to raise adult awareness of child-rearing as a process within one's control. Through examination of issues facing families and the presentation of creative alternatives to problems of parenting, this series emphasizes the knowledge, skills, and attitudes that lead to a positive and harmonious relationship between parent and child.

The interplay of drama, documentary, and discussion offers a well-balanced format that conveys practical information without losing the very human appeal of humor and empathy.

This video series is for parents and child caretakers who want to gain confidence in their abilities to set



priorities and make decisions about children. *The Parent Puzzle* is a sharing of concerns, expectations, and experiences for the very important job of parenting.

01 • The Pre-Natal Crisis

In this first program of the series, we meet Jan and Michael Hall as they face the adjustment to their lives caused by the expected arrival of their first child—Adam. The responses of real parents to the same issues, including concerns of work, conflicting advice, preparations, new roles and pressures to be perfect encourage viewers to consider their own responses to the Pre-Natal Crisis.

02 • The Six Month Blues

Many parents have reported that the first six months of parenthood are the toughest. There is no doubt that the adjustment to frequent wakings, sleeping, eating and changing schedules can be a trial on everyone's patience. Michael and Jan are no exception as is demonstrated by the responses, comments and suggestions of interviewed parents and experts.



03 • Order, Growth and Change

As children grow and become less directly dependent on their parents, they develop their own identity, learning attitudes and behaviour that will form the basis for their future lives. In learning to practise order, the child learns internal forms of control which will help to set and define goals and directions. Sometimes the exploratory behaviour of the young child can be misinterpreted as deliberate misbehaviour.

04 • What is Discipline?

Parents often face conflicting and confusing advice on how best to discipline their children. The experts on child development, parents and friends all have a point of view to offer in this program covering the pre-school years. Such issues as the arrival of a second child, the return to full-time employment, and parent's reaction to the exploring, inquiring behaviour of children are presented.

05 • Self Discipline

As children grow and take responsibility for their actions, a system of shared behaviour and consequences within the family develops. In meeting their individual

needs, parents and children share in making decisions in appropriate ways to resolve conflicts and to build positive relationships. This program deals with the issues and concerns of pre-adolescent children within the family and suggests ways to approach self discipline.

06 • Contracting (Responsibility)

The expression "making a deal" describes one approach to sharing responsibilities in a family. This form of contracting to share the roles and expectations of family life depends upon communication and mutual acceptance of role performance. For the Hall family, this sharing of responsibilities has limited success. The advice and experience of other parents and experts aids viewers in working out their own approach to this issue.

07 • Creating a Climate

Jan and Michael reach the conclusion that they are "losing" their children and must, therefore, assess their lives together. The experiences of other parents and experts challenge viewers to work out solutions to avoid or minimize such problems without resorting to bribery and nagging or preaching.

08 • Individual Differences

Every person is unique and different. Often parents forget this simple fact and expect the same behaviour and the same performance from each of their children. Michael and Jan are no exception as they discover that the interests and abilities of their children, Mark and Adam, are decidedly different. Parents and others interviewed in the program reinforce this concept and also point out that individual approaches to parenting must also be recognized. What works for one family in one situation will have to be adapted and adjusted to fit into another.

09 • Taking Time For Ourselves

As parents, we often feel pressured to sort out which comes first—taking care of children or doing for ourselves. When there appears to be more asked of us than we have time or energy to do, anxiety and frustration can result. Michael's solution, hiding in the bathroom, does not get to the heart of the issue of providing a balance of quality time for yourself, your partner and your children. Through the suggestions and experiences of others, viewers are encouraged to develop a workable solution for themselves.

10 • Parenting as a Process

There are no absolute and correct "ways of parenting". It is a process of continuous development, growth and change. Each stage in the growth of our children represents a new challenge to our abilities to adapt, adjust and develop new styles appropriate to these stages. Even when our parenting career is finished, when our children have grown up, left home and started their own families, a new role of parenting is presented. We become grandparents. Parenting is a process without an end.

Support Materials

Parent's Manual
Leader's Guide

ACCESS Alberta 1982

The Persons' Case



Subject: Culture

Audience: Senior high to Adult

Age: 15 and over

1 x 60 minutes

The Persons' Case is a one-hour production which embroils audiences in the fervent struggle led by Judge Emily Murphy to have Canadian women declared as persons.

The drama begins in 1916 with the flight of the "Famous Five"—spear-headed by Murphy. This important page in Canadian history is pursued until its final resolution, the proclamation by the British Privy Council in 1929 that women are, in fact, persons.

Delving deeply into the historical roots of women's emancipation in Canada, Alberta author Sharon Pollok has also created a story within a story. An intimate sharing of Emily's life—her ambitions and motives, her fears and doubts—and a flavour of the society in which she lived involve the viewer at a personal level.



Winner of several awards, including the prestigious Golden Sheaf at the 1981 Yorkton Film Festival, *The Persons' Case* has been applauded for its excellence in casting, direction, and production. It is fascinating as a historical chronicle and is significant as a powerful human drama.

Awards

Yorkton Film Festival 1981

AMTEC

AMPIA 1982

ACCESS Alberta 1981

Subject: Arts and Media
Audience: Upper elementary
Age: 9 to 11
8 x 15 minutes

Art is fun—and once inside its magical boundaries, there is never a dull moment. That is the message underlined for upper elementary students in *Players*, an eight-part video series that explodes with the frivolity and fantasy of creative expression.

Allison and Greg are two typical kids, anticipating just another boring summer. But when they begin to slip into the shadows of an old theatre with Uncle Arthur, their imaginations are captured by the crafts of the visiting performers.

Audiences discover the beauty and delight of eight art forms. They are treated to a dance performed against the rising prairie sun...they interpret ballet through the movements of basketball...they learn to create their own animated film...

The *Players* series is accompanied by an innovative printed guide—a pamphlet exploring each art form introduced, with six follow-up classroom experiences for every program.

Players is an enchanting method for introducing creative expression to students. It pulls children into a happy artistic experience, and motivates them to seek the pleasure of the arts as both participants and spectators.

01 • Mime

Introduces the students to the art of mime. They see the mime in action and are also given instructions in how to perform and participate in this art form.

02 • Creative Movement

Introduces the student to the basic elements of creative movement and dance. It also illustrates the forms of structured and unstructured movement.

03 • Puppetry

Students are introduced to the art of puppetry. Shows how puppets



are manipulated and how they work. Students are also exposed to some of the dramatic techniques used in this art form.

04 • The Magician

Introduces students to the world of magic, the techniques involved and the explanations behind several simple magic tricks.

05 • Clowning

Examines how the clown prepares for a performance. Make-up techniques are emphasized. Some of the history of clowning is presented.

06 • Storytelling Theatre

Examines the concept of storytelling or reader's theatre.

07 • Film Animation

Explores some techniques used in film animation.

08 • Improvisational Theatre

Examines improvisational theatre—spontaneous verbal and physical response, articulation of emotions, and response to given stimuli through examples.

Support Materials

Seven individual guides—"Players"

ACCESS Alberta 1979



Primer

Subject: Teacher Resource/
Medical and Health
Audience: Adult/Professionals
7 x 30 minutes

For parents, foster parents, and professionals who work in the field of mental retardation, *Primer* is an audiovisual encyclopedia of basic information. Introductory in scope, the programs are designed to foster an understanding of the mentally retarded, and to promote realistic attitudes toward their potential for development and independence.

Primer has been developed to be used within a seminar environment, under the guidance of a knowledgeable instructor. The series investigates causes, characteristics, and effects of mental retardation relative to social, family, and personal life. The content inspires important questions and instigates far-reaching discussions; the programs are structured to facilitate pauses at appropriate moments. The leader's manual which complements the video series is an indispensable tool containing practical suggestions for coordinating and delivering workshop sessions.

The emphasis in *Primer* is on normalization—enabling mentally handicapped individuals to live as normal a life as possible. *Primer* is a thought-provoking series which destroys stereotypes. It offers an informative affirmation that the mentally retarded have more in common with the rest of us than they have differences.

01 • Causes and Characteristics of Mental Retardation

This introductory unit outlines possible causes of mental retardation and offers basic information about this in terms of adaptive functioning, I.Q., and the role of the environment in development.

02 • Learning and Development: Part I Birth through Childhood

Learning and development are continuous throughout our lives.



Certain sequences of physical, linguistic, cognitive, and social development are common to us all. Persons with mental retardation differ from the norm in some ways, yet not in others.

03 • Learning and Development: Part II Adolescence through Maturity

Job training, social and emotional changes and adaptations, recreational skills and choices are all part of adult life and growth.

04 • Familial, Social, and Sexual Aspects of Mental Retardation

The birth of a child with mental retardation poses obvious problems for family members and friends; social and sexual knowledge and behaviours, all appropriate to age and gender, must be developed in a person with mental retardation.

05 • Physical Education, Recreation, and Leisure

Physical education, recreation, and leisure are important for the health and development of any individual. Regardless of degree of mental

handicap or age, a range of recreation services are needed to provide facilities, programs, and opportunities.

06 • Professional Support Services and Mental Retardation

Persons with mental retardation may at times require such professional support services as medical, legal, specialized therapy, and rehabilitation.

07 • Community Services and Normalization

The ways in which persons with mental retardation have been and are viewed affects the nature of community support services available to them. Normalization means enabling a person to live as normal a life in as normal a setting as possible.

Support Materials

132-page leader's manual—
"Primer—A Practical Introduction to Mental Retardation"

ACCESS Alberta/The Centre For the Study of Mental Retardation
1981

Quality Day Care: It's Your Choice

Subject: Child Development
Audience: Parents and
Day Care professionals
2 x 30 minutes

The programs are designed to provide information on the role, value and characteristics of quality day care for parents, family life education groups, day care staff and other adults concerned with comprehensive child care. Five families also present perspectives on their choices of day care.

Part I

Social changes in the family and society have resulted in the increased use of day care. This program deals with the different needs of parents and families. One of the most important of these needs is good staff-parent communication, which promotes consistency in the child's life. The program also includes parents of day care children describing the long term benefits of quality day care.

Part II

Emphasis is placed on the importance

of making an informed decision about the various options that are presently available to parents. The program explains that children's needs are divided into four interdependent areas (physical, emotional, social and intellectual) and that the characteristics of the day care choice should be considered for the best development of the child.

Support Materials

"Quality Day Care: It's Your Choice"

ACCESS Alberta 1984

Religious Diversity

Subject: Religion and Culture
Audience: Senior high to Adult
Age: 15 and over
9 x 30 minutes

"To each his own" is an adage particularly appropriate to the series *Religious Diversity*. Nine half-hour documentaries awaken audiences to the depth and scope of the theological mosaic existing within the boundaries of Canada.

Through actual words and actions of a representative family or sect, each program illustrates how the traditions, beliefs, and practices of a specific faith leave an indelible fingerprint on the lifestyle and community interactions of its adherents. Viewers gain an appreciation of the roots, the evolutions, and the contemporary expressions of both Christian and non-Christian worshippers, including the Buddhists, the Mennonites, and Alberta's French Catholics.

Religious Diversity, filmed entirely on location, allows various believers to tell their own story, and to explain the points of difference that cause misunderstandings at the interface of traditional faith and modern society. Through this series, audiences will celebrate the virtues of diversity and the daily influence on society of religious convictions.

01 • The Mormons—Zion Builders of Alberta

Traces the developments of the Mormon church in southern Alberta, from its small beginnings in the 1890's to a stronghold of Mormonism in Canada. Emphasis is placed on the family, as seen through interviews with different family members.

02 • Judaism: Tradition in Transition

Deals with the immigration of the Jews to Canada. Tells of their adjustment to life in Canada and how they are trying to preserve the Jewish culture.

03 • Giving Up and Holding On—The Challenge to Islam in Alberta

Portrays the Terrabain family's experience of practicing the Islamic faith in a Christian dominated society.

04 • Jehovah's Witnesses: Waiting For The Kingdom

Contains a brief outline of the Jehovah's doctrines, including abstinence from blood transfusions, neutrality during wartime, and their own interpretation of Bible prophecy with Christ's second coming.

05 • The Coaldale Mennonite—Anabaptist Legacy

Examines the contributions the Mennonites have made to the

religious world and shows how Mennonite Central Committees actively preserve peace.

06 • People of Amida—Buddhism

Documents the tenets of the Buddhist faith as lived and expressed by a Buddhist family in Lethbridge.

07 • Pilgrimage—French Catholics of Girouxville

Changes in religious and cultural expression as seen by the family of Leo and Henriette Leverdier are examined within the context of family life at their home in Girouxville.

08 • Holy Trinity Parish—Russo-Greek Orthodox

Focuses on the Ukrainian community of Smoky Lake and shows the people's involvement there with the Russo-Greek Orthodox Church, which continues to provide meaning to their lives.

09 • A Community of Faith—Carbon Baptist Church

Documents the beliefs of the Baptist faith as expressed by a rural Alberta family. It emphasizes their reliance on the Holy Spirit for guidance in life.

ACCESS Alberta/University of Alberta 1978

Safer Than A Sock

Subject: Human Growth and Development/
Teacher Resource

Audience: Adult
1 x 30 minutes

Frank Pritchard consistently amazes his friends and colleagues with brilliant success at the racetrack...but they'd be shocked if they knew his deepest secret. Frank can't read, and he can't write.

Safer Than A Sock, a 30-minute program concerned with adult illiteracy, is the story of how Frank finally stops evading his dilemma and begins to bring the printed word within his grasp. Through moral support and strong character empathy, those in a similar

predicament are motivated to seek needed help through adult basic education opportunities.

The fast-moving and often humorous drama of Frank Pritchard's situation is a unique approach to the embarrassing but surprisingly prevalent problem of adult illiteracy.

Support Materials

28-page guide—"Banking for Adult New Readers" \$2.25

Awards

Chicago International Film Festival 1980

AMPIA 1980

AMTEC 1980

ACCESS Alberta 1980



Scoliosis Screening

Subject: Medical and Health
Audience: Junior high to Adult
Age: 12 and over
1 x 9 minutes

Scoliosis Screening is an exceptionally informative 10-minute program which strives to encourage early detection of this childhood spinal deformity. The program was initially intended for grade 7 and 8

audiences, but the simple terminology and the straightforward presentation will also appeal to parents, teachers, and professionals concerned with the diagnosis and treatment of scoliosis.

Scoliosis Screening has achieved recognition from various national and international organizations. The factual, no-nonsense approach of

the film will alleviate misconceptions and fears concerning the long- and short-term effects, as well as the nature and availability of therapies for scoliosis.

Awards

HeSCA Awards 1981

ACCESS Alberta 1980

Shadow Puppets—Indian Myths and Legend

Subject: Culture/
Children's
Audience: Upper elementary
Ages: 9 to 11
7 x 20 minutes

Upper elementary students will be enthralled with *Shadow Puppets*—seven tales from the mythology of the North American native.

Each story is based on the oral traditions of the Cree and Blackfoot nations, but the themes and plots can be found in the legends of many ancient and modern cultures. To some extent, it is only the names of characters and places that differ.



The artistry of shadow puppetry has a long and widespread history. Believed to have started in China, the use of silhouette imagery spread in various forms through India, the Middle East, and to Europe and beyond. Alberta native artists provided the sketches from which detailed profiles of these puppets were crafted.

Shadow Puppets combines the ancient arts of silhouette theatre and oral storytelling with the contemporary power of the television medium. The simplicity and artfulness of the series displays an innovative portrayal of a rich cultural heritage.

01 • Wesakecha and the Flood

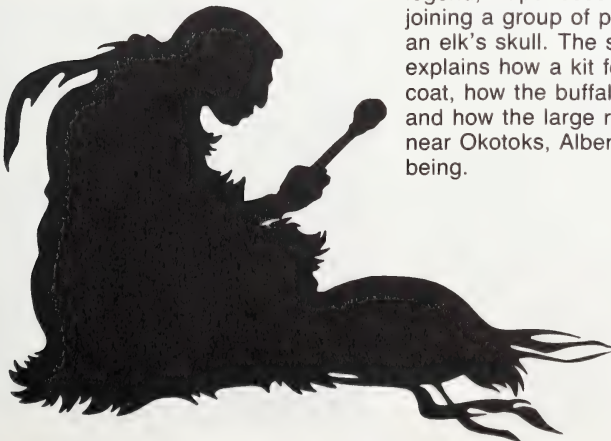
Wesakecha is a Cree culture hero with complex and sometimes conflicting character traits. "With his ways", is the most common epithet applied to him and in this story Wesakecha is given the job of supervising the earth. However, he becomes lazy and chaos reigns. The Great Spirit sends a flood to wash the world clean. In the aftermath, Wesakecha tries to rebuild the world with the help of the only other survivors, Otter, Beaver and Muskrat.

02 • Why the Moose's Skin is Loose

Explains how this woodland animal got his coat. The animals ask Wesakecha to seek Kechi Manitoo's permission for warmer coats. They all put in their order, except the Moose who ends up with a coat made from leftovers. The Moose is teased so much he goes to live in isolated places, where he can still be found today.

03 • Scarface—Story of the Sundance

"Scarface" represents a universal myth of a hero who must undergo severe trials on earth before he triumphs. "Scarface" journeys to the sun to have a scar removed so that he can marry the beautiful Sun maiden. "Scarface" returns a handsome young man and marries the girl. Together they set up the rituals of the Sundance.



04 • Wesakecha and the Geese/Wesakecha and the Chickadee

These legends are part of the Wesakecha trickster story cycle. Wesakecha plays a rather sly and deceiving character who is always "up to something". Wesakecha convinces a flock of geese to give him a pair of wings so that he can fly and later Wesakecha plays a game with his brother, Chickadee to try to get revenge.

05 • Nape and the Mice/ Nape and the Rock

These legends are common segments of the Nape cycle. Nape of Old Man is the Blackfoot culture hero and trickster figure. In the first legend, Nape loses his hair after joining a group of partying mice in an elk's skull. The second story explains how a kit fox got a black coat, how the buffalo got his hump and how the large rock formation near Okotoks, Alberta came into being.

06 • The Ghost Pipe

This legend tells how a brave young warrior chooses a frail crippled girl to be his wife. When she dies, he chooses to go to the Sand Hills—the land of the dead—to seek her return. The Ghost Chief gives them a special medicine pipe and allows them to return to their village. The Ghost Pipe is symbolic in Blackfoot culture and gives particular comfort to the Blackfoot people when a loved one dies.

07 • The Bear Who Stole the Chinook

This legend provides an excellent illustration of the 'how' and 'why' of Indian stories. It explains why owls have big eyes, how prairie chickens got speckled feathers and why bears sleep all winter. As well, children can learn about a chinook wind as they watch a young orphan boy and his animal friends discover that the chinook has been stolen by a fierce bear and go to free it.

Support Materials

64-page teacher's guide—"Shadow Puppets: Indian Myths and Legends" \$2.25

Awards

Best of the West 1980
AMPIA 1980
NAEB 1981

ACCESS Alberta 1980

Speakeasy

Subject: Language Arts
Audience: Junior and senior high
Age: 12 to 17
5 x 30 minutes

The fundamentals and finer points of effective speech and debate become entertainment in *Speakeasy*, a five-part series designed to enrich social studies and language arts curricula in the junior and senior high school.

Staged vignettes, film clips, live audience participation...the energetic live-magazine format offers imaginative incentives to developing clarity of thought and verbal expression through the medium of sound speech and debate techniques. A fascinating array of characters and situations—ranging from the historic to the contemporary, to the creations of wild fantasy—introduces students to the basic skills of successful communication and offers witty ways to promote speech and debate in the classroom.

The supporting booklet, "Speech and Debate", is an innovative resource that provides examples, exercises, and detailed explanations to complement the content of the video programs.

Speakeasy—by borrowing issues, information, and concerns from all areas of the curriculum and real life—becomes an enjoyable and informative motivator that gets kids talking—effectively.

01 • Did I Say That?

Voice development and speech organization and delivery are introduced. T.J. McCoy extols the importance of voice development, and conducts his audience through a series of brief vignettes, each of which highlights a particular technique for preparing the voice for effective speaking. The second half of the program concerns speech organization, which is explained by Cameron Content in one of his "commercial breaks" and then elucidated by the Professor in a skit which calls attention to beginning, intermediate

and advanced levels of speech delivery.

02 • Trippingly on the Tongue

Examples of speech activities of varying levels of difficulty, applicable to different curricula are introduced. Additional curricula-related speech activities are listed by Cameron Content in his "commercial breaks." The inimitable Professor demonstrates expository speaking when, assuming the role of a criminal mastermind, he explains to his three henchmen how to carry out a jewelry heist. As the program ends, we see that the three henchmen have turned the tables on their leader, and the Professor is about to undergo a mock trial for his iniquitous actions.

03 • First Find the Facts

The necessity for supporting one's point of view with carefully researched facts is emphasized in this program. T.J. McCoy enthusiastically extols the merits of chicken livers as a panacea for an untold number of physical ills. He is promptly taken to task by the Professor, who vehemently questions his courses and later explains how to focus research on a subject in order to determine its validity. The Professor's running commentary outlines the relative merits of each type of evidence and the methods of obtaining and applying it.

04 • Pros and Cons

The reading, writing, listening and speaking skills and techniques demonstrated in the previous three programs are now put to the test in a formal debate. A documentary montage of students debating topics relevant to their age group—the merits of smoking in a public place, lowering the permissible age for leaving school to 14, establishing evening curfews to keep citizens off the streets after 9:00 p.m.—illustrates the concept of clash of issues. In addition, T.J. McCoy invites the studio audience to respond to a selection of short presentations, each demonstrating

either a logical fallacy or an error in evidence. The debate follows the three phases of argument: construction, discussion and rebuttal, with the outcome left to the judgment of viewers.

05 • That's Debatable

This program is primarily intended for senior high school students, although experienced junior high school debaters would also derive benefit from it. The stage is set for a formal debate when youthful insurgents attempt to take over City Hall, demanding a say in government decisions. Mr. McCoy and the Professor convince the young revolutionaries to debate the issue in accordance with the resolution, "Be it resolved that youth be represented in municipal affairs." T.J. McCoy chairs the proceedings, as the two radicals Abbie and Fidel plead the Affirmative and Charlie and the Professor put forth the Negative. Cameron Content acts as roving commentator, explaining the obligations of the respective teams and team members during the constructives, cross-examination and rebuttals.

Awards

AMPIA 1982
Ohio State Awards 1983

Support Materials

68-page resource booklet—"Speech and Debate" \$1.95

ACCESS Alberta 1981



Subject: *Child Development/Teacher Resource*
Audience: *Adult*
44 x 7 minutes

A child is born...and the shaping of that precious life is thrust into the hands of nearby adults. *Take Time*, 44 lively and perceptive videotapes, demonstrates the significant influence parents and other caretakers may have on the physical and emotional development of preschoolers.

Each program focuses on a situation familiar to the small child—perhaps playing dress-up, going to the supermarket, or learning to speak expressively. Each activity is linked to the stages of normal maturation, and viewers are taught how to cultivate these everyday events as important nurturing experiences. Elements of creative play, nutrition, health and safety, interpersonal relationships, and entertainment are identified as opportunities for meaningful contributions to a young child's growth pattern.

An attractive set of printed monographs describes each program and outlines delightful strategies for applying the principles discussed during daily interactions with children.

Used separately or in series, the colorful scenarios of *Take Time* will entice audiences to reconsider the impact of adults on child development. Parents and caretakers will discover how to make the most of each preschool experience—if they just *Take Time*.

01 • Storytelling

Presents a storytelling guide for parents interested in communicating with children through this magical medium. When storytelling is done at an early age it will benefit a child's later attitude towards books and learning.

02 • Fingerpainting

Fingerpainting can be an enjoyable experience for both parent and child

and more importantly children can use it as a medium of expression.

03 • Waterplay

Water, like paint and blocks, can be a basic material in a child's experience. With a minimum of supervision, it can provide a child with long periods of learning, satisfaction and pleasure.

04 • Dressing Up and Role Playing

Stresses the importance of role playing as a beneficial activity for children. As they learn to understand their own personalities they are also learning to accept the personalities of others including strengths, weaknesses and feelings.

05 • Sculpture

Play dough, plasticine, clay and other modelling materials give the child free reign to creativity. Includes recipes for play dough, made from kitchen ingredients.

06 • Cooking

Children can discover much about themselves through food. For the child, foods are a symbol of love and security. Creating something beautiful and good with food is indeed a rewarding experience for anyone.

07 • Sensory Experiences

Describes how sensory experiences play an important role in the child's learning process. Sensory exploration can be applied to other experiments, such as music, art, clay and even odd pieces of junk.

08 • Drawing

Describes drawing as a form of communication for the child. Art is an expression of the thoughts and feelings a child has. When their work is displayed in the home it strengthens the child's feeling of accomplishment.

09 • Physical Development, 0 - 3 Months

Deals with infancy at the earliest stage (0 - 3 months) and the adjustment that parent and child must make at this time.



10 • Physical Development, 3 - 6 Months

Focuses on the period from 3 to 6 months when the infant is developing a certain amount of independence. A baby is now able to take greater notice of surroundings and as well has greater body control.

11 • Physical Development, 6 - 9 Months

Takes a look at a child's rate of development from 6 to 9 months. During this period children learn how to crawl, continue to refine their grasping skills and also form a very strong bond with their mother.

12 • Physical Development, 9 - 12 Months

Points out that parents will need a certain amount of foresight and patience in order to make this period less dangerous and frustrating for themselves and the child.

13 • Physical Development, The One Year Old

Deals with one-year-olds as they begin to imitate adults and are now capable of communicating with adults in a variety of ways.



**14 • Physical Development,
The Two Year Old**

Takes a look at the active two-year-old, who enjoys a great deal of physical activity when it involves fine muscle control. A growing use of language becomes a way to assert their growing identity.

**15 • Physical Development,
The Three Year Old**

The three-year-old's emerging self-confidence, delight in achievement and growing desire for social interaction make these children lively companions.

**16 • Physical Development,
The Four Year Old**

Deals with the four-year-old, the pre-school child with an exuberance for everything. Aggression and activity both seem to be part of being a four-year-old.

**17 • Physical Development,
The Five Year Old**

Examines the achievements of a five-year-old as seen in a nursery school setting. The child has developed good muscular control and shows signs of growing maturity.

**18 • Where Feeding Problems
Begin**

Feeding problems may be a part of the stress, fear and insecurity that a child is experiencing during the early years. If a child is a fussy eater the problem should not be ignored since it is a sign that your child may need support in other areas of development.

19 • Selecting Books

Presents to parents some guidelines for choosing books appropriate in the growth and development of the child.

20 • Hospital Visit

Geared towards parents this program documents a service provided by one community hospital intended to familiarize children with the hospital environment.

21 • Toys For Infants

The discussion centers around toys and how they should always be available for a child. Often household items from the kitchen will provide a baby with the most favorable play experience.

22 • Toys For Toddlers

Emphasizes how toys for toddlers should reflect their developmental needs as they grow more mobile. They will now include balls and bikes as part of their play-time. As well, books become important exercises during this period with language development.

23 • Toys For Pre-Schoolers

Parents are encouraged to provide their children with a wide variety of toys to stimulate all aspects of their development. However, it is suggested that children play with fewer toys since a large number can lead to destructive play.

**24 • Creating an Environment
For Play**

Discusses how parents are an important part of a child's play environment and how the freedoms and opportunities they provide affect all aspects of a child's development.

25 • Why Children Play

Play is a form of self-education for all children. Parents influence this learning experience through their attitudes towards play and leisure, as well as their own curiosity, which serve as powerful models for the child to follow.

26 • Stages in Play

Children go through definite levels of development in their style of play. Parents are shown how to recognize this development and adjust their involvement according to a child's needs.

27 • Self-Esteem

Emphasizes that parents should be concerned not only with a child's physical needs but also with the need for a healthy self-concept. Some guidelines are suggested for parents to follow, to enhance a child's self-confidence and esteem.

28 • Language Development

Examines the patterns through which all children progress in order to communicate through language. Definite stages of development can be identified in the process of acquiring a first language.

29 • Developing Language Skills

Explains how parents can help their children to expand their language skills by conversing with them so that they can hear something that is both stimulating and varied. This will lead to a greater appreciation of language in formal education.





30 • Role of the Father

Encourages participation of a father in the day-to-day care of a child. This will increase the learning opportunities for the child as long as parents share and agree upon a consistent approach to child rearing.

31 • Discipline

Takes a look at parents and their approach to discipline with their children. Parents are encouraged to allow their children to set their own limits of behaviour as a form of self-discipline. However, it is suggested that adults who have confidence in their parenting can use discipline and punishment to improve their relationship with their children.

32 • Sexuality

Presents some guidelines for parents on how to handle children's questions on sex. Emphasizes that parents should be secure in their own feelings in order to provide the children with simple direct answers, which will encourage their children to respect their own bodies.

33 • Sibling Relationships

Shows how parents can prevent sibling rivalry from becoming a major problem in a family. The program encourages parents to accept a child's individuality and not to compare one child with another.

34 • A Trip to the Supermarket

The primary purpose of this program is to show parents how routine tasks are useful as informal learning experiences for their children. One way is to take your child to the supermarket, this will help extend the role parents have as educators.

35 • How Parents Speak to Children

Since parents primarily influence the vocabulary and style of language used by their children they are encouraged to listen to the conversations of their children to determine their effectiveness as a language model.

36 • Dental Program

Describes a program sponsored by the Alberta Dental Association that operates in various centers throughout Alberta, involving parents and children in learning the basics of proper dental hygiene.

37 • Fear, Anger and Dependence

Considers some of a child's emotions in relation to his or her development and ways that parents can prevent them from hindering a child's growth.

38 • A Child's View of the World

Discusses how children proceed at their own rate once they have developed their mental skills

through experience and maturation. Adults should place expectations of a child's understanding within the youngster's range of experience.

39 • How Safe is the Environment?

Shows how a parent's carelessness can create a potentially harmful environment for children in the home. Children must be provided with the space and freedom to play but it must be a safe place.

40 • Accidents to Infants

The inattentions of another individual are the most common source of accidents to infants at the crib stage. As an infant becomes mobile, natural curiosity can lead to hazardous situations.

41 • Accidents to Toddlers

Accidents to toddlers are usually related to their increased mobility. Burns and scalds frequently occur to children of this age group and this program provides first-aid information on the treatment of burns.

42 • Accidents to Pre-Schoolers

Shows that children must learn the nature of hazards in the household and how they can be avoided. Household chemicals and drugs are involved in most of the poisonings to children, and this program outlines some first-aid techniques to be used in the home.

43 • Ways of Looking at Children's Art

Children communicate their emotions and experience through their art. Displaying a child's art work can stimulate discussion and strengthen the pride children take in their work.

44 • Patterns of Development in Art

Describes how children follow a set pattern in learning to draw and the mechanical skills involved in drawing. Parents should be aware of this in order to understand their child's artistic ability.

ACCESS Alberta/Early Childhood Services (Alberta Education) 1976

Through the Language Barrier

Subject: *Child Development/Teacher Resource*

Audience: *Adult*
5 x 15 minutes

Through the Language Barrier documents the development of language in young children. Special emphasis is given to the crucial role of adults in stimulating the growth of verbal thought and expression.

The series explores language as the main form of human communication. Each program demonstrates how a wide variety of childhood experiences and routine activities are occasions to expand listening and speaking skills. Adults, especially parents, discover natural opportunities for fostering creative

and functional growth of language in pre-schoolers and infants.

Through the Language Barrier helps build positive, effective responses to the language explorations of young, growing children.

01 • In the Beginning

Examines the role of language as the principal form of human communication and establishes that children learn language through active participation in a wide variety of experiences.

02 • Early Experiences

Examines the general stages in the child's language development and the role that parents can play in that development.

03 • At Home...With Language

Examines the richest resource for language development—the home.

04 • Venturing Out

Explores the community, another important environment which can provide opportunities for a child's language growth.

05 • Alone...With Language

Considers solitary play and its contribution to a child's language development, as well as his or her overall development.

Support Materials

48-page guide—"Exploring Language Together"

ACCESS Alberta 1980

Tune Up Time

Subject: *Music/Children's*

Audience: *Primary to upper elementary*

Age: 6 to 11
10 x 15 minutes

Tune Up Time is a 10-part series that is a delightful invitation for children to play creatively with music. Based on the methods of Zoltan Kodaly and Carl Orff, the music lesson becomes an intriguing experiment with the nature and beauty of musical sound.

Active participation and the fine tuning of the ear to the qualities of music are the two guiding objectives of the series. From the very first discovery of rhythm in everyday sounds to the final informed improvisations with the pentatonic scale, children are stimulated to investigate the basic elements of music. Rhythm, pitch, tempo, beat, and patterns of melody all become exciting discoveries with the help of a genial host—Mr. Tune Up—and his unusual music machine. A clear and concise teacher's guide provides practical ideas for the classroom and scores for the rhythmic activities and songs performed in each program. This series presents carefully



structured curriculum content in a creative video format. *Tune Up Time* motivates the learner by bringing enjoyment to the musical experience.

01 • Get the Beat

Presents sounds of the environment—traffic, playgrounds, the weather, animals and clocks. These sounds help children discover the rhythm or beat in

noises they hear. By clapping to the beat, they learn that stronger beats are accents in music.

02 • Tempo Time

Illustrates the concepts of tempo by varying the speed different songs are played at. To contrast, the lullaby, 'Bye Baby Bunting' is changed to a rock beat and 'Skip To My Lou' is heard at normal tempo and then played very slowly.

03 • Pitch In

Introduces the hand signs for 'so' and 'mi' once Mr. Tune-up finds the high and low notes in different melodies. Several examples of 's-m' pattern are given to illustrate pitch in music.

04 • Rhythm

Interesting rhythms are introduced by presenting quarter and eighth notes in 'ta' and 'ti' patterns. An ostinato pattern is shown in a new melody, 'Dancing Song'.

05 • Feel the Beat

Mr. Tune-up explains the rhythm of the waltz with an accent on the first beat. 'The Blue Danube Waltz' is heard and its rhythm is illustrated with skating and dancing figures.

06 • Pitch in Again

Reviews the concept of musical pitch with 's-m' patterns and the song 'Rain, Rain Go Away' introduces the new tone 'la'. Once the new hand sign is taught, the song, 'Bell Horses' is sung since it contains 's-m-l' patterns.

07 • Soft and Loud

Introduces the concept of soft and loud music and discusses its application in various situations. Parade music is one of the examples, with the music first heard very softly, as if the parade were far away and then it becomes louder.

08 • Patterns in Music

Helps children to identify and create patterns in music using two melodies. One melody, 'A' and the

other 'B'—they are performed in an 'ABA' pattern which is common in many musical compositions.

09 • Find Do

Reviews the notes learned—'so', 'mi', 'la' and introduces 'do'. 'Do' (doh) is used as a song performed by calypso dancers and a 'Marching Song' using 's-m-d'.

10 • Patterns in Review

The five-tone pentatonic scale is used for review in the theme song for the series. The notes consist of 'do-re-me-so-la' and Heti and Granzl learn to play each one on the tone bells.

Support Materials

32-page guide—"Tune Up Time"

ACCESS Alberta 1979



Ukrainian Folktales

Subject: Culture/Children's
Language Arts

Audience: Primary children
Age: 6 to 8
3 x 30 minutes

Through delightful story theatre dramatizations, *Ukrainian Folktales* gives young students in Ukrainian bilingual or immersion programs an opportunity to cross cultural barriers and explore Ukrainian language and literary forms, values, customs and traditions.

Eleven folktales, divided by theme into three programs, are brought to life with ingenious sets, well-made costumes, imaginative make-up and the talented efforts of Alberta's Ukrainian Story Theatre troupe.

A comprehensive teacher's guide, written entirely in Ukrainian, is available with the series to help teachers integrate language arts activities with other subject areas.

Although the series is directed towards children in the lower primary grades, it provides a rare glimpse into the rich treasury of Ukrainian folklore which makes it interesting viewing for students of all ages.

01 • Stories of the Fox

"The Rabbit and the Fox", "The Cat and the Rooster", "The Sly Godmother" and "The Fox and the Crane" are dramatized.



02 • Animal Tales:

Tails, Horns and Paws

"When the Wolf Wanted Kids for Breakfast", "Mr. Cat" and "The Billy Goat and the Ram" are dramatized.

03 • Of Wits and Dimwits

"Two Billy Goats and Two Nanny Goats", "The Gingerbread Boy", "The Hedgehog and the Rabbit" and "The Wren and the Bear" are dramatized.

Awards

AMPIA 1983

Support Materials

95-page teacher's guide—
"Ukrainian Folktales" \$3.50

ACCESS Alberta 1983

Urban Change and Conflict

Subject: Culture/
Sociology

Audience: Senior high to Adult
Age: 15 and over
8 x approx. 45 minutes

Urban Change and Conflict is a series of eight documentaries that probe into critical aspects of contemporary city life. Case studies of three contrasting localities—Cracow, Birmingham, and Vancouver—present a global perspective of the urban experience.

The universal process of urbanization is explained and analyzed through scrutiny of the social, political, economic, and technological dynamics of today's city. Programs emphasize the pressures of life in a metropolis, and the individual's response to urban realities.

Suitable for a general public audience, or as a resource for post-secondary studies related to urban development, this series paints a thought-provoking portrait of the

modern city. Adult viewers will be thrust into the compelling issues of *Urban Change and Conflict*.

01 • The Historical Legacy

02 • Images of the City

03 • Urban/Rural

04 • Land Use Change

05 • Social Segregation

06 • Mobilisation of People into Politics

07 • Planning in the City

08 • State Intervention

ACCESS Alberta/BBC 1981

The Way I See

Subject: Nature/Arts and Media
Audience: Upper elementary
Age: 9 to 11
10 x 30 minutes

The Way I See is an impressive encounter with nature. It is also an inviting series about making art. Each of 10 programs broadens the experience and knowledge of the grade 4 to 6 child through a sensitive study of forces and forms from the natural world, as varied as the skeletal structures of animals and fish, the movements of land and weather, and the patterns of natural camouflage. Information about materials, skills and techniques provides students with an artistic language for communication of these new perceptions.

An illustrated handbook devotes one chapter to each program. The content describes and explains elements and creatures seen in the natural world; the suggested art techniques and medium encourage students to use what they see in the environment for the expression of personal ideas, images, and dreams.

By using nature as a focus and art as a communicative language, *The Way I See* directs attention to the three key ingredients of creative expression—information, how we see it, and what we do with what we see.

01 • Introduction

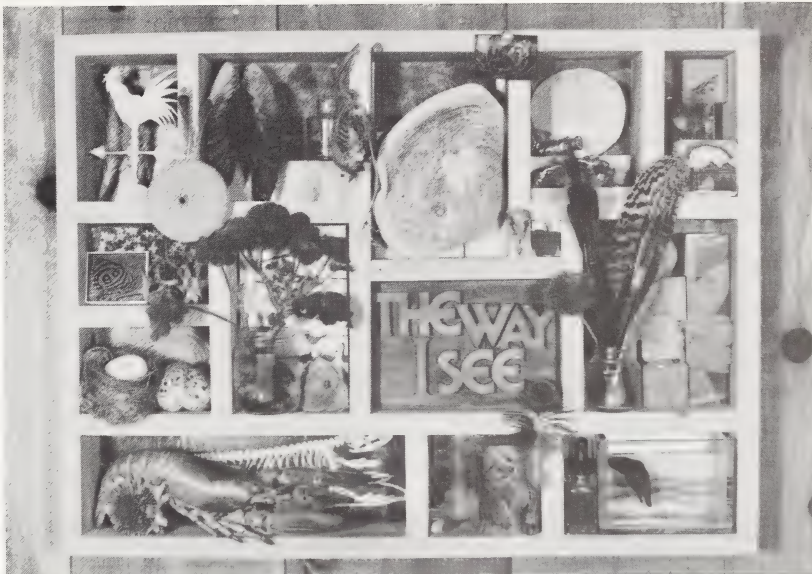
Serves as an introduction to this series in which the host, Al Stuart demonstrates some of the things he has made as well as works of art created throughout history.

02 • Fish

Fish are the oldest living vertebrates and there are over 20,000 species. Their forms vary considerably, however, all fish shapes are variations of the teardrop shape. Students are given instructions for building a fish mobile.

03 • Animals

Describes structural characteristics of animals and discusses in detail what vertebrates share in



common—a spine, a ribcage and a pelvis. Depending upon their environment they gradually adapt and evolve in order to survive.

04 • Birds

Presents birds and studies their rather unique ability to fly. Although, birds are not the only creatures able to fly they are the most versatile. Gives some guidelines on structure drawings in aerodynamics and instructions for kite building.

05 • Reptiles

Provides information about reptiles in order to give students some understanding of these creatures and their place in nature. Children will accept reptiles much easier if they know more about them.

06 • Camouflage Patterns

Explores the various camouflage patterns and strategies that living forms have evolved as survival adaptations. Encourages students to appreciate the effectiveness of camouflage in an animal's natural habitat.

07 • Weather

Weather is seen as a strong and complex force in nature. It is described by being broken down into four primary interacting elements: the sun, the earth's

structure, the earth's atmosphere and water vapour (clouds).

08 • Landforms

Helps a student understand common landscapes by giving a complete description of the forces that shape the earth. Topics covered include both external and internal forces that are characterized by their effect, either subtle or more dramatic.

09 • Plants

Describes the design of plants and how they grow. Shows how plants have been an inspiration in art throughout history with the fabric arts and creative stitchery.

10 • Micro and Macrocossms

Introduces the rules of nature and how they apply to every living thing, even creatures that are invisible to the naked eye. Nature relies on a few basic forms and systems that are endlessly varied and modified to suit the particular situation.

Awards

Ohio State Awards 1979

Support Materials

104-page teacher/parent guide—
"The Way I See" \$4.00

ACCESS Alberta 1977

Workers At Risk

Subject: Medical and Health
Audience: Adult
6 x 15 minutes

Accidents can and *do* happen. *Workers At Risk* is a six-part series that exposes conditions and attitudes affecting health and safety on the job-site.

Designed to promote prevention of illness and injury, each program follows a problem-solving process to arrive at suggestions and guidelines for possible solutions to work-related maladies and mishaps. Programs stress procedures, techniques, equipment, and attitudes that will ensure the control of potential hazards. Viewers are encouraged to recognize and accept the rights and responsibilities of their own occupational health and safety.

Workers At Risk is based on a model of awareness, recognition, and response to issues. It raises questions about job safety, and motivates workers to become actively involved in solutions, and ultimately, the prevention of work-related illness and injury.

01 • Playing For Keeps

General attitudes towards risk are examined, increasing the viewer's awareness of how values and behaviour influence the probability of illness or injury. Real-life examples—lighting fluid poured on a smouldering barbecue, an improperly jacked truck, a child left unattended near a sizzling frypan point out the possible price of carelessness and lack of foresight in risky situations.

02 • It's All In Your Head

A visit to various jobsites permits the viewer to observe construction workers, oil-rig crews, welders, and other blue-collar laborers courting disaster as they take unnecessary risks. With greater attention to safety practices and more of the common-sense approach to tasks, the potential for accidents can be substantially reduced.

03 • If You Can't Trust Your Friends

The importance of work for social, financial, and personal satisfaction is illustrated as this program considers the relationship between general lifestyle and the working environment. Viewers are shown how factors such as interpersonal problems, alcohol and drug use, and employment security may distort perception of potentially dangerous situations.

04 • Hidden Hazards

The working environment conceals, in the most unsuspected places, possible sources of illness or injury. The jobsite contains a variety of substances that, when inhaled, absorbed through the skin, or ingested, produce harmful effects on the human body. As well, careless or lack of experience with certain agents may inadvertently trigger serious or fatal accidents. The long- and short-term consequences of exposure to undetected dangers is depicted as a crucial factor of health and safety.

05 • Why Not Live?

Knowing how to protect oneself is

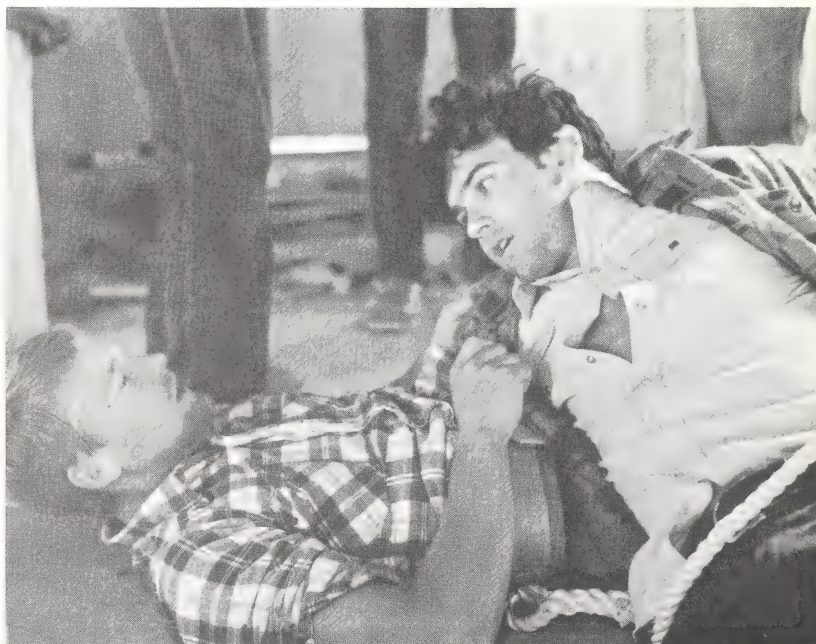
vital to health and safety on the jobsite. The consequences of "just going along" with unsafe working conditions are illustrated with examples ranging from scary situations with happy endings to unnecessary deaths. Investment of time and money in preventive measures is promoted as an investment in one's life. Viewers are informed of their right—and responsibility—to refuse hazardous job assignments as the need to look out for oneself is emphasized.

06 • Who's Responsible?

The unfortunate folly of the attitude "it can't happen to me" is all too often not realized until it is too late. Hindsight following a needless death reveals that risks can be reduced with improved attitudes, astute perceptions, and preventive actions. The joint responsibility of employers and employees, and the growing concern of unions with health and safety, are noted.

Awards
AMPIA 1983

ACCESS Alberta/Alberta Occupational Health & Safety Division, Alberta 1982



Videodisc Programs

What Is A Laser Videodisc?

A videodisc is a shiny, pressed, plastic disc which looks very similar to a phonograph record, but allows storage of both audio and visual information and utilizes the audio/visual capabilities of a television monitor. Any audiovisual medium: slide/tape, film, videotape, or simple text can be converted to a videodisc.

The videodisc allows the learner to use a computer program to *interact* with the videodisc and with the computer, which provides for an individualized, self-paced, audio/visual, and computer-based

learning experience. Also, users can view the information at normal speed, skim through it, view it in slow motion or frame by frame—forward or backward.

Laser videodisc players employ laser light beams to read the disc and play the signal on a television monitor. Since the disc is read by a light beam, there is no wear on the disc; hence the quality of the presentation never varies, regardless of the number of plays. The laser beam reads billions of microscopic bits of information encoded on the disc which can be

used for binary storage, or combined to produce high quality still pictures.

The technology allows the storage of 54,000 frames on each side of the disc, which users can access at any time, either individually or in groups to provide a slide or continuous audio/video presentation.

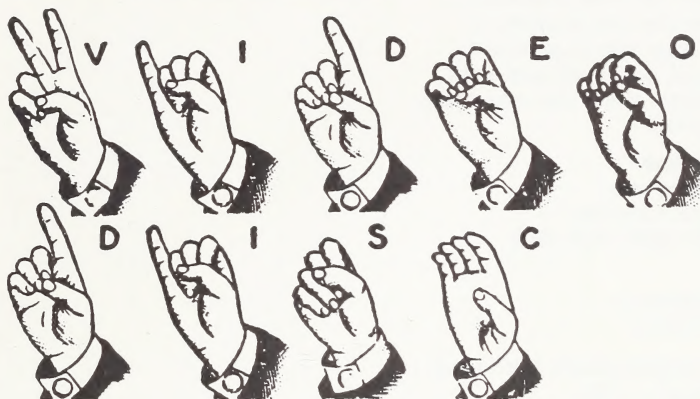
The videodisc in education... combining the benefits of television, video and microcomputers for the opportunities of tomorrow.

Deaf Awareness: Let Your Fingers Do The Talking

Subject: Language Arts
Audience: Those interested in communicating with the Hearing Impaired
Note: The length is variable to the program that the user follows.

Until recently, teaching the hand symbols of sign language has been limited to interpretations from photographs or time consuming teacher demonstrations. When personal teachers aren't always available, students are forced to interpret from print, the movements needed to produce readable signs. The Deaf Awareness videodisc captures the crucial elements of motion that are otherwise difficult to convey through the conventional method of learning from a series of still photographs.

Including both instructional and testing segments on the manual alphabet, simple numbers, word signs and phrases, the sign language videodisc introduces the student to the world of finger-spelling and signs. It stimulates the students interest and understanding about sign language and helps to eliminate the barrier to communication that so clearly exists between hearing and deaf people.



Deaf Awareness is not meant to be merely watched from beginning to end. The program combines the benefits of personal instruction with feedback to provide the most advanced and effective methods of teaching the communication skills of sign language.

Users can view the information at normal speed, skim through it, view it in slow motion, or frame by frame—forward or backward. Each instruction unit is followed immediately by a review test. The questions are first viewed at normal (PLAY) speed without graphics or voice. The correct response on the hand control allows the user to advance to the next question or a

new segment. If a response is incorrect the question is repeated in the SLOW motion mode to give the viewer a longer time period to view the hand action.

Use of the videodisc in conjunction with the support manual promotes the fun of learning another language and provides the student with an experience that will be both interesting and educational.

Technical Data

Systems Hardware:
Disc: Optical Laserdisc
Disc Player: Sony LDP-1000
Level: 2

ACCESS Alberta/Alberta Vocational Centre (Calgary) 1983

Urinary Catheterization

Subject: *Medical and Health*

Audience: *Health Care
Professionals*

Note: *The length is
variable to the
program that the user
follows.*

The videodisc provides demonstrations and explanations of correct urinary catheterization techniques including patient and tray preparations and proper techniques for female and male patients. In-dwelling and retention catheters are also presented.

With virtually no supervision, the student nurse may follow a series of different paths towards the completion of a demonstration, with different steps and quizzes along the way, testing the retention of content that has been presented. The student has the flexibility to learn at a pace that is suitable to the individual and is allowed extra time on certain steps that may need added attention.

Technical Data

Systems Hardware:

Disc: Optical Laserdisc

Disc Player: Sony LDP-1000

Level: 2

Support Materials

Leader's Manual

ACCESS Alberta/Alberta Vocational
Centre (Calgary) 1983

New Programs

